South Indian Education Society's Graduate School of Technology NAAC 'A+', NBA Accredited (EXTC, CE, IT)

Autonomous Institute Affiliated to University of Mumbai



Department of Artificial Intelligence and Data Science

Curriculum Structure FE to B.E

and

First Year Syllabi

Board of Studies Department of Artificial Intelligence and Data Science

Academic Council SIES Graduate School of Technology

Effective from: AY 2024-25

Curriculum Structure and FE Syllabi(R-2024)-B.E.in Artificial Intelligence and Data Science

PREAMBLE

Dear Students and Stakeholders,

We are pleased to introduce the newly developed autonomous curriculum at the SIES Graduate School of Technology's Department of Artificial Intelligence and Data Science (AIDS) Engineering. This cuttingedge program is designed to foster creativity, cultivate excellence, and adapt to the dynamic needs of society, all of which will enhance the nation's technological capabilities and global competitiveness.

The Department has designed its curricula using a top-down methodology. A clear and measurable set of learning objectives, the design of content that is aligned with the learning objectives, the integration of experiential learning through projects, skill laboratories, internships, and industry collaboration, the mapping of the program outcomes to courses, and the setting of the stage for ongoing evaluation and improvement are among the steps. Stakeholder consultation is the first step in the process. After identifying the industry requirements, four honors/minor tracks—Computing Technologies, Networking and Security, Multimodal Analysis and exceptional courses in Artificial Intelligence—are introduced.

The content of program electives, laboratory courses, core courses, and honors/minor courses has all been designed with the current industry trends in mind. We have added courses that will undoubtedly prepare our graduates for different industries in India.

Our program is meant to give students a thorough grasp of fundamental subjects including few core computing, artificial intelligence, web technology and data processing, in line with the transformative vision outlined in the National Education Policy (NEP) 2020. Students get the abilities necessary to handle challenging problems through interdisciplinary courses, skill labs, and specially created laboratory courses. Through independent laboratory courses, students are taught to practical engineering concepts such as cloud computing and data handling and visualization etc. The curriculum offers program electives in a variety of subjects, such as blockchain technology, cybersecurity and ethical hacking, multimodal analytics etc. to accommodate students with a wide range of interests.

Teachers have a plethora of chances within the independent curriculum to innovate and improve the learning experience for students. Instructors can take part in research and development projects, actively contribute to curriculum creation, and provide internships for students to experience new things. Instructors might establish collaborations with business associations to enhance the curriculum through projects, internships, and guest lectures that are pertinent to the business. In general, curriculum autonomy seeks to give instructors the ability to be heavily involved in determining how students learn in the subject of artificial intelligence and data science.

We aspire to empower our graduates to emerge as leaders, innovators, and global ambassadors of excellence in Artificial Intelligence and Data Science by cultivating creativity, resilience, and a curious mindset. We invite all interested stakeholders to join us in transforming engineering education as we embark on this groundbreaking journey. Together, let's strive for excellence, innovation, and a lasting impact on society.

Chairperson Board of Studies Artificial Intelligence and Data Science SIES Graduate School of Technology

HEAD of the Department Artificial Intelligence & Data Science SIES. Graduate School of Technology

Sri Chandrasekarendra Saraswathy Vidyapuram

Chairperson

Academic Council SIES Graduate School of Technology

PRINCIPAL

S.I.E.S. GRADUATE SCHOOL OF TECHNOLOGY (AUTONOMOUS) Plot 1C/D/E, Sri Chandrasekarendra Saraswathy Vidyapuram Sector - V. Nerul, Navi Mumbai - 400 705.

Plot - Curriculum Structure and FE Syllabi(R-2024) 19.5 in Artificial Intelligence and Data Science



Semester wise Credit distribution structure for Four Year UG Engineering <u>Program - Artificial Intelligence and Data Science: One Major, One Minor</u>

Semester		Ι	П	ш	IV	V	VI	VII	VIII	Total Credits
Basic Science Course (BSC)	DECTER	7	6							13
Engineering Science Course (ESC)	BSC/ESC	9	10							19
Programme Core Course (PCC)	• Program Courses			17	11	12	11	04	-	55
Programme Elective Course (PEC)	Program Courses					03	04	07	1	14
Multidisciplinary Minor (MDM)	Multidisciplinary		-		03	04	04	04	ł	15
Open Elective (OE) Other than a particular program	Courses						4	03	03	06
Vocational and Skill Enhancement Course (VSEC)	Skill Courses	01	01	02	02	-	02		1	08
Ability Enhancement Course (AEC - 01, AEC-02)			02		-	02				04
Entrepreneurship/Economics/ Management Courses	Humanities Social Science and			02	02					04
Indian Knowledge System (IKS)	Management (HSSM)		02							02
Value Education Course (VEC)	CX				02					02
Research Methodology (RM)									03	03
Community Engagement. Project (CEP) / Field Project (FP)	Experiential Learning			01	01			-	-	02
Project	Courses					01	01	02	02	06
Internship/On Job Training (OJT)									09	09
Co-curricular Courses (CC)	Liberal Learning Courses	04							-	04
Total Credits (Major)		21	21	22	21	22	22	20	17	166



CURRICULUM STRUCTURE

SECOND YEAR ENGINEERING

(ARTIFICIAL INTELLIGENCE and DATA SCIENCE)

Academic Year 2025-26



Nomenclature of t	he courses in the curriculum
Abbreviation	Title
BSC	Basic Science Courses
ESC	Engineering Science Courses
PCC	Program Core Courses
PEC	Program Elective Course
MDM	Multi-Disciplinary Minor
OE	Open Elective
VSEC	Vocational and Skill Enhancement Course
AEC	Ability Enhancement Course
IKS	Indian Knowledge System
VEC	Value Education Course
RM	Research Methodology
CEP/FP	Community Engagement Project/Field Pro
OJT	Internship/On Job Training
CC	Co-Curricular Courses
ISE	In Semester Examination
MSE	Mid Semester Examination
ESE	End Semester Examination
CIAP	Continuous Internal Assessment Practical
ESEP	End Semester Examination Practical



Program Structure for First Year Engineering W.E.F. A.Y. 2024-25 Semester I

Course	Course Name	Category		ing Scl tact Ho		0	Credits A	Assign	ed
Code			Theory	Pract	Tut.	Theory	Pract.	Tut.	Total
FEC101	Applied Mathematics -I	BSC	3			3			3
FEC1021/ FEC1022	Applied Physics/ Applied Chemistry @	BSC	3			3			3
FEC103	Basic Electrical & Electronics Engineering	ESC	2			2			2
FEC104	C-Programming	ESC	2			2	1		2
FEC105	Applied Mechanics and Robot Dynamics	ESC	2			2			2
FEL1011/ FEL1012	Applied Physics Lab/ Applied Chemistry Lab @	BSC		1			0.5		0.5
FEL102	Basic Electrical & Electronics Engineering Lab	ESC		2			1		1
FEL103	C-Programming Lab	ESC		2			1		1
FEL104	Applied Mechanics and Robot Dynamics Lab	ESC		2			1		1
FEL105	Engineering Workshop-I	VSEC		2			1		1
FEL106	Health, Wellness and Mindfulness	CC		2#+2			2		2
FEL107	Induction Cum Universal Human Values	CC		5*			2.5		2.5
	Total		12	18		12	9		21

Examination Scheme-FY Semester-I

			Ε	Examination Scheme							
Course			Theor	·y							
Code	Course Name	Internal A	ssessment		Exam	СТАР	ESEP				
couc		ISE	MSE	ESE ^{\$}	Duration (Hrs.)	CIIII	ESEP 25 25 25	Total			
FEC101	Applied Mathematics -I	20	20	60	3	1		100			
FEC1021/ FEC1022	Applied Physics/ Applied Chemistry @	20	20	60	3	-		100			
FEC103	Basic Electrical & Electronics Engineering	15	15	45	2	1		75			
FEC104	C-Programming	15	15	45	2	1		75			
FEC105	Applied Mechanics and Robot Dynamics	15	15	45	2	-		75			
FEL1011/ FEL1012	Applied Physics Lab/ Applied Chemistry Lab@					25		25			
FEL102	Basic Electrical & Electronics Engineering Lab					25	25	50			
FEL103	C-Programming Lab					25	25	50			
FEL104	Applied Mechanics and Robot Dynamics Lab					25	25	50			
FEL105	Engineering Workshop-I					25		25			
FEL106	Health, Wellness and Mindfulness					25		25			
FEL107	Induction Cum Universal Human Values					25		25			
	Total	85	85	255		175	75	675			

@Physics/Chemistry in one semester.

\$ ESE of duration 3 hours are of 80 marks and scaled to 60. ESE duration of 2 hours are of 60 marks and scaled to 45.

Theory 1 credit for 1 hour and practical 1 credit for 2 hours.

*Indicates workload of a learner for UHV. Faculty Load: ¹/₂ hour per week per four groups

Two hours of practical class to be conducted for full class as demo/ discussion.

ISE: In Semester Examination: To be conducted in any of these forms - Assignment/ Quiz/ Presentation/ Class Test etc. of 20/15 marks.

MSE: Mid Semester Examination: To be conducted as written examination for 20/15 marks of duration 1 Hr.

ESE: End Semester Examination

CIAP: Continuous Internal Assessment Practical. Term work will be assessed as Continuous Internal Assessment Practical (CIAP).

ESEP: End Semester Examination Practical. Oral/Practical Examination will be conducted as End Semester Examination Practical (ESEP).



Program Structure for First Year Engineering W.E.F. A.Y. 2024-25

Semester II

Course	Course Name	Category	· ·			С	redits A	ssign	ed
Code			Theory	Pract.	Tut.	Theory	Pract.	Tut.	Total
FEC201	Applied Mathematics -II	BSC	3			3			3
FEC2021/ FEC2022	Applied Physics/ Applied Chemistry @	BSC	3			3			3
FEC203	Engineering Graphics	ESC	2		-	2	(2
FEC204	Digital System Design	ESC	3			3			3
FEC205	Professional Communication Techniques	AEC	2			2			2
FEL2011/ FEL2012	Applied Physics Lab/ Applied Chemistry Lab @	BSC		1			0.5	1	0.5
FEL202	Engineering Graphics Lab	ESC		2			1	ł	1
FEL203	Digital System Design Lab	ESC		2			1		1
FEL204	Professional Communication Techniques Lab	AEC		1	I		0.5	ł	0.5
FEL205	Object Oriented Programming Methodology Lab	ESC		2*+2			2		2
FEL206	Engineering Workshop-II	VSEC		2			1		1
FEL207	Indian Knowledge System	HSSM		2*+2			2		2
	Total		13	16		13	8		21

Examination Scheme-FY Semester-II

				Examinati	on Scheme		10							
Course			The	ory										
Code	Course Name	Internal A	ssessment	•	Exam	CIAP	ESEP	Total						
		ISE	MSE	ESE ^{\$}	Duration (Hrs.)	0	2021	2 0 0 0 0 1						
FEC201	Applied Mathematics -II	20	20	60	03			100						
FEC2021/ FEC2022	Applied Physics/ Applied Chemistry @	20	20	60	03			100						
FEC203	Engineering Graphics	15	15	45	03			75						
FEC204	Digital System Design	20	20	60	03			100						
FEC205	Professional Communication Techniques	15	15	45	02			75						
FEL2011/ FEL2012	Applied Physics Lab/ Applied Chemistry Lab @					25		25						
FEL202	Engineering Graphics Lab					25	25	50						
FEL203	Digital System Design Lab					25	25	50						
FEL204	Professional Communication Techniques Lab					25		25						
FEL205	Object Oriented Programming Methodology Lab					25	25	50						
FEL206	Engineering Workshop-II					25		25						
FEL207	Indian Knowledge System					25		25						
	Total	90	90	270		175	75	700						

[@]Physics/Chemistry in one semester.

ESE: End Semester Examination

^{*} Two hours of practical class to be conducted for full class as demo/ discussion.

[#] Course evaluation is an activity based which may be an individual or group of students.

^{\$} ESE of duration 3 hours are of 80 marks and scaled to 60. ESE duration of 2 hours are of 60 marks and scaled to 45.

Theory 1 credit for 1 hour and practical 1 credit for 2 hours.

ISE: In Semester Examination: To be conducted in any of these forms - Assignment/ Quiz/ Presentation/ Class Test etc. of 20/15 marks.

MSE: Mid Semester Examination: To be conducted as written examination for 20/15 marks of duration 1 Hr.

CIAP: Continuous Internal Assessment Practical. Term work will be assessed as Continuous Internal Assessment Practical (CIAP).

ESEP: End Semester Examination Practical. Oral/Practical Examination will be conducted as End Semester Examination Practical (ESEP).



Program Structure for Second Year W.E.F. A.Y. 2025-26

Semester III

Course Code	Course Name		(C	aching S ontact I	Hours)		Cre	edits Assigned			
Course Code	Course Name	Category	Theory	Pract.	Tut.	The ory	Pract.	Tut.	Total		
AIDSC301	Applied Mathematics III	PCC	3			3			3		
AIDSC302	Data Structure	PCC	3			3			3		
AIDSC303	Discrete Structure and Graph Theory	PCC	3			3			3		
AIDSC304	Database Management Systems	PCC	3			2			2		
AIDSC305	Computer Organization and Architecture	PCC	2			2			2		
AIDSC306	Engineering Economics	HSSM	3			3			3		
AIDSL301	Data Structure Lab	PCC		2			1		1		
AIDSL302	Database Management Systems Lab	PCC		2			1		1		
AIDSL303	Computer Organization and Architecture Lab	PCC		2			1		1		
AIDSL304	Skill Lab (Python Programming)	VSEC		2*+2		+	2		2		
AIDSM301	Mini Project 1A	CEP		2#		ł	1		1		
	Total		16	12		16	6		22		

Examination Scheme - AIDS Semester-III

		mination Scheme						
Course Code	Course Name	Internal As ISE	The ssessment MSE	ESE ^{\$}	Exam Duration (Hrs.)	CIAP	ESEP	Total
AIDSC301	Applied Mathematics III	20	20	60	3	-		100
AIDSC302	Data Structure	20	20	60	3			100
AIDSC303	Discrete Structure and Graph Theory	20	20	60	3			100
AIDSC304	Database Management Systems	20	20	60	3			100
AIDSC305	Computer Organization and Architecture	15	15	45	2			75
AIDSC306	Engineering Economics	25	25					50
AIDSL301	Data Structure Lab					25	25	50
AIDSL302	Database Management Systems Lab					25	25	50
AIDSL303	Computer Organization and Architecture Lab					25		25
AIDSL304	Skill Lab (Python Programming)					25	25	50
AIDSM301	Mini Project 1A					25	25	50
Total		120	120	285		125	100	750

* Two hours of practical class to be conducted for full class as demo/ discussion.

Indicates workload of a learner (Not faculty) for Mini Project 1A. Faculty Load: ½ hour per week per four groups.



Program Structure for Second Year W.E.F. A.Y. 2025-26

Semester IV

Course Code	Course Name	Gata	Teaching (Contact	g Scheme t Hours)	e	Credits Ass	Credits Assigned				
		Category	Theory	Pract.	Tut.	Theory	Pract.	Tut.	Total		
AIDSC401	Applied Mathematics-IV	PCC	3			3			3		
AIDSC402	Operating System	PCC	3			3			3		
AIDSC403	Analysis of Algorithm	PCC	3			3			3		
AIDSC404	Critical Thinking and Design	HSSM	2			2			2		
MDMC40X1	Multidisciplinary Minor Course I (MDM I)	MDM	3			3	-		3		
AIDSL401	Operating Systems Lab	PCC		2			1		1		
AIDSL402	Analysis of Algorithm Lab	PCC		2			1		1		
AIDSL403	Skill Lab (Web Computing and Networking)	VSEC		2*+2			2		2		
AIDSL404	Value Education (UHV)	HSSM (VEC)		4			2	-	2		
AIDSM401	Mini Project 1B	CEP		2#			1		1		
	Total		14	14		14	07		21		

Examination Scheme - AIDS Semester-IV

			Т	Theory				
Course Code	Course Name	Internal	Assessment		Exam	CIAP	ESEP	Total
Course Code		ISE MSE		ESE ^{\$}	Duration	CIAI		Total
					(Hrs.)			
AIDSC401	Applied Mathematics-IV	20	20	60	3			100
AIDSC402	Operating System	20	20	60	3			100
AIDSC403	Analysis of Algorithm	20	20	60	3			100
AIDSC405	Critical Thinking and Design	15	15	45	2			75
MDMC40X1	Multidisciplinary Minor Course I (MDM I)	20	20	60	3			100
AIDSL401	Operating Systems Lab					25	25	50
AIDSL402	Analysis of Algorithm Lab					25	25	50
AIDSL403	Skill Lab (Web Computing and Networking)					25	25	50
AIDSL404	Value Education (UHV)					50		50
AIDSM401	Mini Project 1B					25	25	50
	Total	95	95	285	14	150	100	725

* Two hours of practical class to be conducted for full class as demo/ discussion.

Indicates workload of a learner (Not faculty) for Mini Project 1A. Faculty Load: ½ hour per week per four groups.



Program Structure for Third Year W.E.F. A.Y. 2026-27

Semester V

Course Code	Course Name		(Contact Hours)		Assigned				
		Category	Theory	Pract.	Tut.	Theory	Pract.	Tut.	Total
AIDSC501	Data Engineering	PCC	3	-	-	3	-	-	3
AIDSC502	Artificial Intelligence	PCC	3	-	-	3	-	-	3
AIDSC503	Data warehousing & Mining	PCC	3	-	-	3	-	-	3
AIDSPE501X	Program Elective-I	PEC	3	-	-	3	-	-	3
MDMC50X2	Multi-Disciplinary course-II	MDM	3	-	-	3	-	-	3
AIDSL501	Data Engineering Lab	PCC	-	2	-	-	1	-	1
AIDSL502	Artificial Intelligence Lab	PCC	-	2	-		1		1
AIDSL503	Data warehousing & Mining Lab	PCC	-	2	-	-	1	-	1
AIDSL504	Professional Communication & Ethics	HSSM (AEC)	-	2*+2	-	-	2	-	2
MDML50X2	Multi-Disciplinary course-II Lab	MDM	-	2	Í	L	1		1
AIDSM501	Mini Project -2A	MP		2#	1	1	1	-	1
	Total		15	14		15	7	-	22

Examination Scheme - AIDS Semester-V

				Exam	ination Sc	cheme	eme					
			Theo									
Course Code	Course Name		Internal ssessment ESE		Exam Duration	CIAP	ESEP	Total				
		ISE	MSE	ESE*	(Hrs.)							
AIDSC501	Data Engineering	20	20	60	3	-	-	100				
AIDSC502	Artificial Intelligence	20	20	60	3	-	-	100				
AIDSC503	Data warehousing & Mining	20	20	60	3	-	-	100				
MDMC50X2	Multi-Disciplinary course-II	20	20	60	3	-	-	100				
AIDSCPE501X	Program Elective-I	20	20	60	3	-	-	100				
AIDSL501	Data Engineering Lab	-	-	-	-	25	-	25				
AIDSL502	Artificial Intelligence Lab	-	-	-	-	25	-	25				
AIDSL503	Data warehousing & Mining Lab	-	-	-	-	25	25	50				
AIDSL504	Professional Communication & Ethics	-	-	-	-	50	-	50				
MDML50X2	Multi-Disciplinary course-II Lab	-	-	-	-	25	25	50				
AIDSM501	Mini Project -2A			-	-	25	25	50				
Total		100	100	300		175	75	750				

* Two hours of practical class to be conducted for full class as demo/ discussion.

Indicates workload of a learner (Not faculty) for Mini Project 1A. Faculty Load: ½ hour per week per four groups.



Program Elective – I

	Technology Bucket					
Computing	Blockchain	Multimodal Analysia	Virtual Reality and			
Technologies	Technology	Multimodal Analysis	Game Theory			
AIDSPEC5041: Distributed Computing	AIDSPEC5042: Bitcoin and Cryptocurrency	AIDSPEC5043: Statistics for Artificial Intelligence & Data Science	AIDSPEC5044: Information Retrieval and Graph Theory			



Program Structure for Third Year W.E.F. A.Y. 2026-27

Semester VI

Course Code	Course Code Course Name		Teaching Scheme (Contact Hours)			Credits Assigned			
		Category	Theory	Pract.	Tut.	Theory	Pract.	Tut.	Total
AIDSC601	Machine Learning	PCC	3		-	3	-	-	3
AIDSC602	Big Data Analytics	PCC	3		-	3	-	-	3
	Software Engineering & Project Management	PCC	2		-	2	-	-	3
AIDSPE601X	Program Elective-II	PEC	3		-	3	-	-	3
MDMC60X3	Multi-Disciplinary course-III	MDM	3		-	3	+	-	3
AIDSL601	Machine Learning Lab	PCC	-	2	-	-	1	-	1
AIDSL602	Big Data Analytics	PCC	-	2	-	-	1	-	1
	Software Engineering & Project Management Lab	PCC	-	2	-		1	-	1
AIDSL604	Skill Lab: Data Handling and Visualization	VSEC	-	2*+2	-		2		2
AIDSPEL601X	Program Elective-II Lab	PEC	-	2	1	1	1	-	1
MDML60X3	Multi-Disciplinary course-III Lab	MDM	-	2	-	-	1	-	1
AIDSM601	Mini Project -2B	Project		2#	-		1		1
	Total		14	16	-	14	8	-	22

Examination Scheme - AIDS Semester-VI

			Theor	ry				
Course Code	Course Name	Internal A	Assessment		Exam	CIAP	ESEP	Total
		ISE	MSE	ESE ^{\$}	Duration (Hrs.)	CIAI		Total
AIDSC601	Machine Learning	20	20	60	3			100
AIDSC602	Big Data Analytics	20	20	60	3			100
AIDSC603	Software Engineering & Project Management	15	15	45	2			75
AIDSPE601X	Program Elective-II	20	20	60	3			100
MDMC60X3	Multi-Disciplinary course-III	20	20	60	3			100
AIDSL601	Machine Learning Lab					25	25	50
AIDSL602	Big Data Analytics Lab	-				25		25
AIDSL603	Software Engineering & Project Management Lab					25	-	25
AIDSL604	Skill Lab: Data Handling and Visualization					25	25	50
AIDSPEL601X	Program Elective-II Lab					25	-	25
MDML60X3	Multi-Disciplinary course-III Lab					25	25	50
AIDSM601	Mini Project -2B					25	25	50
	Total	85	85	285	14	175	100	750

* Two hours of practical class to be conducted for full class as demo/ discussion.

Indicates workload of a learner (Not faculty) for Mini Project 1A. Faculty Load: ½ hour per week per four groups.



Program Elective – II

	Technology Bucket						
Computing	Networking and	Multimodal	Virtual Reality and				
Technologies	Security	Analysis	Game Theory				
AIDSPE6011:	AIDSPE6012:	AIDSPE6013:	AIDSPE6014:				
High Performance Computing	Blockchain Technology	Image Processing and Pattern Recognition	Human Machine Interaction-UX/UI				



Program Structure for Final Year W.E.F. A.Y. 2027-28

Semester VII

Course Code	Course Name	Categor		ching Sc ontact H			Credi	its Assi	gned
		y	Theory	Pract.	Tut.	Theory	Pract.	Tut.	Total
AIDSC701	Deep Learning	PCC	3	-	-	3	-	-	3
AIDSPEC701X	Program Elective-III	PEC	3	-	-	3	-	-	3
AIDSCPE702X	Program Elective-IV	PEC	3	-	-	3	-	-	3
MDMC70X4	Multi-Disciplinary course-IV	MDM	3	-	-	3	-	-	3
OEC701X	Open Elective-I	OE	3	-	-	3	-	-	3
AIDSL701	Deep Learning Lab	PCC	-	2	-		1	-	1
AIDSPEL701X	Program Elective-III Lab	PEC	-	2	-	-	1	-	1
MDML70X4	Multi-Disciplinary course-Lab IV	MDM	-	2	-		1	-	1
AIDSM701	Major Project Stage 1	MJP	-	4#		-	2	-	2
	Total		15	10		15	5		20

Examination Scheme - AIDS Semester-VII

			Theory					
Course Code	Course Name	Internal Assessment		ESE ^{\$}	Exam	CIAP	ESEP	Total
		ISE	MSE		Duration (Hrs.)			
AIDSC701	Deep Learning	20	20	60	3		-	100
MDMC70X4	Multi-Disciplinary course-IV	20	20	60	3		-	100
AIDSPEC701X	Program Elective-III	20	20	60	3		-	100
AIDSCPE702X	Program Elective-IV	20	20	60	3		-	100
OEC701X	Open Elective-I	20	20	60	3		-	100
AIDSL701	Deep Learning Lab		-		-	25	25	50
AIDSPEL701X	Program Elective-III Lab		-		-	25	25	50
MDML70X4	Multi-Disciplinary course-Lab IV		-		-	25		25
AIDSM701	Major Project Stage 1					25	25	50
	Total	100	100	300		75	75	675

Indicates workload of a learner (Not faculty) for Mini Project 1A. Faculty Load: ½ hour per week per four groups. \$ ESE of duration 3 hours are of 80 marks and scaled to 60. ESE duration of 2 hours are of 60 marks and scaled to 45.



Program Elective – III

	Technology Bucket					
Computing	Blockchain	Multimodal	Virtual Reality and			
Technologies	Technology	Analysis	Game Theory			
AIDSPEC7011: AI for Robotics	AIDSPEC7012: Advanced	AIDSPEC7013: Natural Language	AIDSPEC7014:			
Communication	Blockchain Technology	Processing	Game Theory for Data Science			

Program Elective – IV

Technology Bucket					
Computing	Virtual Reality and				
Technologies	Technology	Analysis	Game Theory		
AIDSPEC7021:	AIDSPEC7022:	AIDSPEC7023:	AIDSPEC7024:		
Edge and Fog Computing	Decentralized Finances	Social Media Analytics	Augmented Reality and Virtual Reality		

Open Elective -I

Course Code	Course Name			
OEC7011	Project Management			
OEC7012	Finance Management			
OEC7013	Management Information System			
OEC7014	Entrepreneurship Development and Management			
OEC7015	Operation Research			
OEC7016	Disaster Management and Mitigation Measures			
OEC7017	Product Design			



Program Structure for Final Year W.E.F. A.Y. 2027-28

Semester VIII

Course Code Course Name		Catalan	Teaching Scheme (Contact Hours)		Credits Assigned			gned	
		Category	Theory	Pract.	Tut.	Theory	Pract.	Tut.	Total
AIDSC801	Research Methodology	RM	3	-	-	3	-	-	3
OEC801X	Open Elective-II	OE	3	-	-	3	-	-	3
AIDSM801	Major Project Stage 2	MJP	-	4#	-		2	-	2
AIDSINT801	Internship/Project/Research	Internship	-	24	-	-	09	-	09
	Total		6	28	-	6	11	-	17

Examination Scheme - AIDS Semester-VIII

			Theory					
		Internal Assessment		Exam				
Course Code	Course Name	ISE	MSE	ESE ^{\$}	Duration (Hrs.)	CIAP	ESEP	Total
AIDSC801	Research Methodology	20	20	60	3		-	100
OEC801X	Open Elective-II	20	20	60	3			100
AIDSM801	Major Project Stage 2					100	50	150
AIDSNT801	Internship/Project/Research		-			200		100
	Total	40	40	120		300	50	550

Indicates workload of a learner (Not faculty) for Mini Project 1A. Faculty Load: ½ hour per week per four groups. \$ ESE of duration 3 hours are of 80 marks and scaled to 60. ESE duration of 2 hours are of 60 marks and scaled to 45.

Open Elective -II

Course Code	Course Name
OEC8011	Enterprise Resource Planning
OEC8012	Cyber Security and Laws
OEC8013	Energy Audit and Management
OEC8014	IPR and Patenting
OEC8015	Environmental Management
OEC8016	Digital Business Management
OEC8017	Human Resource Management



Multidisciplinary Minor (MDM)

Track	Minor Track	Partner	Module	Code	Eligible
		Institute if any			
1	Machine	SIES	Artificial Intelligence	MDMC4011	IT/EXTC/CSE
	Learning	GST	Machine Learning	MDMC5012	IOT
			Natural Language	MDMC6013	
			Processing		
			Deep Learning	MDMC7014	
2	Data Science	SIES	Statistical Foundation for	MDMC4021	ECS/CE/EXTC
		GST	Data Science		
			Data Analytics &	MDMC5022	
			Visualization		
			Decision Making &	MDMC6023	
			Business Intelligence		
			Big Data Analytics	MDMC7024	
3	Embedded	SIES	Microprocessor and	MDMC4031	CE/AIDS/AIML
	Systems	GST	Microcontrollers		
			RTOs and Embedded	MDMC5032	
			systems		
			Sensor Technology	MDMC6033	
			Industrial Internet of	MDC7034	
			Things		
4	Cyber Security	SIES GST	Computer Network	MDMC4041	AIDS/AIML
			Cryptography & System Security	MDMC5042	
			Cloud Computing and Security	MDMC6043	
			Digital Forensics	MDMC7044	
5	System	SIES	Advance Data Structure	MDMC4051	CSEIOT/ECS/IT
	Programming	GST	Advance Algorithm	MDMC5052	
			System Programming and Compiler Construction	MDMC6053	
			Distributed Systems	MDMC7054	
6	Management	SIESSBS	Cost Management	MDMC4061	EXTC/CE/IT/ECS
	U		Supply Chain Management	MDMC5062	AIDS/AIML/CSE IOT
			HR & Organization	MDMC6063	
			Marketing Management	MDMC7064	



Course	Code Name		eaching Sche (Hrs.)	eme	Credits Assigned			
Code	Iname	Theory	Practical	Tutorial	Theory	Practical	Tutorial Tot	tal
AIDSC301	Applied Mathematics -III	03			03		03	3

				Examin	ation Scheme		
Course		Theory Marks					
Code	Course Name	Course Assessment		ESE ^{\$}	CIAP	ESEP	Total
		ISE	MSE				
AIDSC301	Applied Mathematics- III	20	20	60			100

Pre- requisite:

- 1. FEC101- Applied Mathematics I
- 2. FEC201 Applied Mathematics II

Program Outcomes Addressed

- 1. PO1: Engineering Knowledge
- 2. PO2: Problem analysis
- 3. PO3: Design/development of solutions
- 4. PO4: Conduct investigation of complex problems

Course Objectives:

- 1. To learn the Laplace transform of various functions and its applications.
- 2. To learn Inverse Laplace Transform of various functions and its applications.
- 3. To understand the concept of Fourier Series, its complex form and enhance the problem-solving skill.
- 4. To understand the concept of complex variables, C-R equations, harmonic functions and their conjugate and mapping in complex plan.
- 5. To familiarize with the concepts of statistics for data analysis.
- 6. To acquaint with the concepts of probability, random variables with their distributions and expectations.

Course Outcomes: Learners will be able to

- 1. Apply the properties of Laplace transform to the functions. Describe the various functions of Physical Layer.
- 2. Determine inverse Laplace transform using convolution theorem and partial fraction method.
- 3. Construct the Fourier series of periodic functions for real life problems and complex engineering problems.
- 4. Apply the concept of complex numbers, complex functions, and their significance in data science and engineering.



- 5. Evaluate the strength and direction of relationships between variables using correlation and Regression techniques.
- 6. Apply the concepts of probability and expectation for getting the spread of the data and distribution of the data.

Module No.	Unit No.	Topics	Hrs.	СО
1.0		Laplace Transform	07	
	1.1	Definition of Laplace transform: Condition of Existence of Laplace transform, Laplace Transform (L) of Standard Functions like e^{at} , sin (a), cos (t) sin h (t) cos h (t) and t^n , $n \ge 0$.		
	1.2	Properties of Laplace Transform: Linearity, First shifting theorem, Second Shifting Transform, Change of Scale property, Multiplication by t, Division by t, Laplace Transform of derivatives and integrals (Properties without proof).		C01
	1.3	Evaluation of integrals for particular value of 's' by using Laplace Transformation.		
		Self-learning Topics: Heaviside's Unit Step function, Laplace Transform of Periodic functions Dirac Delta Function.		
2.0		Inverse Laplace Transform	06	
	2.1	Introduction of Inverse Laplace Transform, Linearity property, Use of standard formulae to find inverse Laplace Transform, finding Inverse Laplace transform using derivatives.		
	2.2	Partial fractions method to find inverse Laplace transform		
	2.3	Inverse Laplace transform using Convolution theorem (without proof).		CO2
	2.4	Applications to solve initial and boundary value problems involving ordinary differential equations.		
		Self-learning Topics: Applications to solve simultaneous initial and		
3.0		boundary value problems involving ordinary differential equations. Fourier Series	07	
5.0	3.1	Dirichlet's conditions Definition of Fourier series.	07	
	3.2	Fourier series of periodic functions with period 2π and 21.		
	3.3	Fourier series of even and odd functions (No examples on Parseval Identity)		CO3
	3.4	Half range Sine and Cosine Series.		
		Self-learning Topics: Complex form of Fourier Series, Orthogonal and orthonormal set of functions. Fourier Transform.		



4.0		Complex Variables	07	
	4.1	Function $f(z)$ of complex variable, limit, continuity and differentiability of $f(z)$ Analytic function, necessary and sufficient conditions for $f(z)$ to be analytic (without proof).		
	4.2	Cauchy-Riemann equations in cartesian coordinates (without proof).		
	4.3	Milne-Thomson method to determine analytic function f (z) when real part (u) or Imaginary part (v) or its combination (u+v or u-v) is given.		CO4
	4.4	Harmonic function Harmonic conjugate and orthogonal trajectories.		
		Self-learning Topics : Conformal mapping, linear, bilinear mapping, cross ratio fixed points and standard transformations.		
5.0		Statistical Techniques	06	
	5.1	Karl Pearson's Coefficient of correlation (r) and related concepts with problems.		
	5.2	Spearman's Rank correlation coefficient (R) (Repeated & non repeated ranks with problems).		CO5
	5.3	Lines of regression.		
		Self-learning Topics: Covariance.		
6.0		Probability Theory	06	
	6.1	Total Probability theorem and Bayes' theorem.		
	6.2	Discrete and continuous random variable with probability distribution and probability density function.		
	6.3	Expectation Variance Laws of expectation.		CO6
	6.4	Moment generating function, Raw and central moments up to 4th order.		
		Self-learning Topics: Skewness and Kurtosis of distribution (data).		
		Total	39	

Textbooks:

- 1. Advanced Engineering Mathematics, Erwin Kreyszig, Wiley Eastern Limited, 10th Edition 2023-24.
- 2. Higher Engineering Mathematics, Dr. B. S. Grewal, Khanna Publication, 45th edition.

Reference books:

- 1. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, Narosa Publication, 5th edition.
- 2. Complex Variables and Applications, Brown and Churchill, McGraw-Hill Education, 9th edition.



- 3. Probability, Statistics and Random Processes, T. Veerarajan, McGraw-Hill Eduction.
- 4. Theory and Problems of Fourier Analysis with applications to BVP, Murray Spiegel, Schaum's Outline Series.
- 5. Advanced Engineering Mathematics H. K. Dass, S. Chand Publications, 2007.

Online References:

- 1. <u>https://nptel.ac.in/courses</u>
- 2. https://www.coursera.org/courses?query=advanced%20engineering%20mathematics

Course Assessment:

ISE:

- To be conducted in any of these forms Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 20 marks.
- ISE 20 marks = 05 marks for attendance + 15 marks for activities.

MSE:

• To be conducted as written examination for 20 marks (on 40% - 50% syllabus)

End Semester Examination:

\$ ESE of duration 03 hours are of 80 marks and scaled to 60.

- 1. Question paper will comprise of 03 questions.
- 2. Question1 (20 marks): Solve any 04 out of 06. All questions carry 05 marks each.
- 3. Question 2 (40 marks): Solve any 04 out of 06. All questions carry 10 marks each.
- 4. Question3 (20 marks):- Solve any 04 out of 06. All questions carry 05 marks each.
- 5. All COs should be mapped as per the weightage in the syllabus.



Course Code	Course		eaching Scho (Hrs.)	eme	Credits Assigned			
Code	Name	Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
AIDSC302	Data Structure	03	-	-	03	-		03

				Examin	ation Scheme		
Course		Theory Marks					
Course Code	Course Name	Course Assessment		ESE ^{\$}	СІАР	ESEP	Total
		ISE	MSE				
AIDSC302	Data Structure	20	20	60			100

Pre- requisite:

1. FEC104 – C Programming

Program Outcomes Addressed

- 1. PO1: Engineering Knowledge
- 2. PO2: Problem analysis
- 3. PO3: Design/development of solutions
- 4. PO4: Conduct investigation of complex problems
- 5. PO11: Life-long learning

Course Objectives:

- 1. To identify the need and significance of Data structures as a computer Professional.
- 2. To describe linear and nonlinear data structures.
- 3. To apply various operations on data structures and select the appropriate one to solve a specific realworld problem.
- 4. To analyze various techniques for representation of the data in the real world.
- 5. To understand various graph concepts.
- 6. To discuss arching and Hashing techniques

Course Outcomes: Learners will be able to

- 1. Illustrate linear and Non-Linear data structures.
- 2. Discuss operations on stack and queue.
- 3. Illustrate linked list data structures.
- 4. Apply operations like searching, insertion, deletion in the tree.
- 5. Analyze various operations of graph.
- 6. Apply various searching and hashing operations.



Module No.	Unit No.	Topics	Hrs.	CO
1.0	110.	Introduction to Data Structures	02	
	1.1	Introduction to Data Structures, Concept of ADT, Types of Data Structures-Linear and Nonlinear, Operations on Data Structures, Applications of Data Structures		CO1
2.0		Stack and Queues	08	
	2.1	Introduction, ADT of Stack, Operations on Stack, Array Implementation of Stack, Applications of Stack-Well form-ness of Parenthesis, Infix to Postfix, Conversion and Postfix Evaluation, Recursion.		
	2.2	Introduction, ADT of Queue, Operations on Queue, Array Implementation of Queue, Types of Queue-Circular Queue, Priority Queue introduction of Double Ended Queue Applications of Queue.		CO2
		Self-learning Topics: Multiple queues. Variants of recursion. Case study on priority management.		
3.0		Linked List	10	
	3.1	Introduction, Representation of Linked List, Linked List v/s Array, Types of Linked List - Singly Linked List, Circular Linked List, Doubly Linked List, Operations on Singly Linked List and Doubly Linked List, Stack and Queue using Singly Linked List, Singly Linked List Application-Polynomial Representation and Addition, Generalized linked list.		CO3
		Self-learning Topics: Case study on linked lists.		
4.0		Tree	11	
	4.1	Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree, Applications of Binary Tree-Expression Tree, Huffman Encoding Search Trees-AVL, rotations in AVL Tree, operations on AVL Tree Introduction of B Tree B+ Tree.		CO4
		Self-learning Topics: Case study on trees. Threaded binary trees.		
5.0		Graphs	04	
	5.1	Introduction, Graph Terminologies-Representation of Graph, Graph Traversals-Depth First Search (DFS) and Breadth First Search (BFS), Graph Application-Topological Sorting. Applications of graph.		CO5
		Self-learning Topics: Data structures for web graph and google map.		
6.0		Searching Techniques	04	
	6.1	Linear Search, Binary Search, Hashing-Concept, Hash Functions-		CO6



 division method, multiplication, mid-square and folding. Collision resolution Techniques-open addressing and chaining. Self-learning Topics: Case study on hashing and collision 		
 Total	39	

Textbooks:

- 1. Data Structures using C, Reema Thareja, 2nd Edition, 2014, Oxford Press.
- 2. Data Structures: A Pseudocode Approach with C, Richard F. Gilberg and Behrouz A. Forouzan, 2nd Edition, 2007, CENGAGE Learning.
- 3. Jean Paul Tremblay, P. G. Sorenson, "Introduction to Data Structure and Its Applications", McGraw-Hill Higher Education 2nd Edition.
- 4. Data Structures Using C, ISRD Group, 2ndEdition, Tata McGraw-Hill.

Reference books:

- 1. Data Structures using C, E Balagurusamy, 1st Edition, 2013, McGraw-Hill Education India.
- 2. Data Structures using C and C++, Rajesh K Shukla, 1st Edition, 2009, Wiley-India.
- 3. Data Structures Using C, Aaron M Tenenbaum, Yedidyah Langsam, Moshe J Augenstein, 1st Edition, 2019, Pearson Publication.

Online References:

- 1. https://nptel.ac.in/courses/106/102/106102064/
- 2. https://www.coursera.org/specializations/data-structures-algorithms
- 3. https://www.edx.org/course/data-structures-fundamentals
- 4. https://swayam.gov.in/nd1 noc19 cs67/preview

Course Assessment:

ISE:

- To be conducted in any of these forms Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 20 marks.
- ISE 20 marks = 05 marks for attendance + 15 marks for activities.

MSE:

• To be conducted as written examination for 20 marks (on 40% - 50% syllabus) **End Semester Examination**:

\$ ESE of duration 03 hours are of 80 marks and scaled to 60.

- 1. Question paper will comprise of 03 questions.
- 2. Question1 (20 marks): Solve any 04 out of 06. All questions carry 05 marks each.
- 3. Question 2 (40 marks): Solve any 04 out of 06. All questions carry 10 marks each.
- 4. Question3 (20 marks):- Solve any 04 out of 06. All questions carry 05 marks each.
- 5. All COs should be mapped as per the weightage in the syllabus



Course Code	Course Name	Te	eaching Scher (Hrs.)	ne	Credits Assigned				
Coue		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
AIDSC303	Discrete Structure and Graph Theory	03	-	-	03	-		03	

		Examination Scheme							
		Theory Marks							
Course Code	Course Name	Course			CIAP	ESEP	Total		
			ssment	ESE ^{\$}					
		ISE	MSE						
AIDSC303	Discrete Structure and Graph Theory	20	20	60			100		

Pre- requisite:

1. Basic Mathematics

Program Outcomes Addressed

- 1. PO1: Engineering Knowledge
- 2. PO2: Problem analysis
- 3. PO3: Design/development of solutions
- 4. PO4: Conduct investigation of complex problems

Course Objectives:

- 1. Cultivate clear thinking and creative problem solving.
- 2. Thoroughly train in the construction and understanding of mathematical proofs. Exercise common mathematical arguments and proof strategies.
- 3. To apply graph theory in solving practical problems.
- 4. Thoroughly prepare for the mathematical aspects of other Computer Engineering courses.

Course Outcomes: Learners will be able to

- 1. Illustrate the notion of mathematical thinking, mathematical proofs and to apply them in problem solving.
- 2. Interpret the concept of relations, functions, Diagraph .
- 3. Identify and analyze chain, antichain and lattice in hasse diagram
- 4. Analyze a complex computing problem and apply principles of discrete mathematics to identify solutions.
- 5. Identify the use of groups and codes in Encoding-Decoding.
- 6. Apply concepts of graph theory in solving real world problems.



Module No.	Unit No.	Topics	Hrs.	СО
1.0	110.	Logic	06	
	1.1	Propositional Logic, Predicate Logic, Laws of Logic, Quantifiers, Normal Forms, Inference Theory of Predicate Calculus, Mathematical Induction.		CO1
		Self-learning Topics: Truth table, Boolean algebra.		
2.0		Relations and Functions	06	
	2.1	Basic concepts of Set Theory, sets, Venn diagram, operation on sets, partition of set.		
	2.2	Relations: Definition, Types of Relations, Representation of Relations, Closures of Relations, Warshall's algorithm, Equivalence relations and Equivalence Classes.		CO2
	2.3	Functions: Definition, Types of functions, Composition of functions, Identity and Inverse function.	~	
		Self-learning Topics: Operation on relations.		
3.0		Posets and Lattice	05	
	3.1	Partial Order Relations, Poset, Hasse Diagram, Chain and Anti chains Lattice Types of Lattice Sub lattice.		CO3
		Self-learning Topics: Types of Partial order relations.		
4.0		Permutation, Combination and Discrete Probability	08	
	4.1	The rules of Sum and Product Counting principles.		
	4.2	Recurrence relations, Solving recurrence relations, Random experiment; sample space; events; axioms of probability; conditional probability. Theorem of total probability; Bayes' theorem. Application to information theory and discrete probability, Markov chains and their applications.		CO4
		Self-learning Topics: Permutation and combinations		
5.0		Algebraic Structures	08	
	5.1	Algebraic structures with one binary operation: Semi group, Monoid, Groups, Subgroups, Abelian Group, Cyclic group, Isomorphism.		
	5.2	Algebraic structures with two binary operations: Ring.		CO5
	5.3	Coding Theory: Coding, binary information and error detection, decoding and error correction.		
		Self-learning Topics: Types of Rings, cryptography.		
6.0		Graph Theory	06	
0.0				



Graphs, Walk, Path, Circuit, Connected Graphs, Disconnected Graph, Components, Homomorphism and Isomorphism of Graphs, Euler and Hamiltonian Graphs, Planar Graph, Cut Set, Cut Vertex, graph coloring, graph travelers algorithm (BFS, DFS, Dijsktra's algorithm).		
Self-learning Topics: Application of cut vertex and cut set vertex,		
application of graph theory.		
Total	- 39	

Textbooks:

- 1. Bernad Kolman, Robert Busby, Sharon Cutler Ross, Nadeem-ur-Rehman, "Discrete Mathematical Structures", Edition 6, 2015, Pearson Education.
- 2. C. L. Liu "Elements of Discrete Mathematics", Fourth edition 2017, McGraw-Hill Book Company.
- 3. K. H. Rosen, "Discrete Mathematics and applications", Eight edition 2021, Tata McGraw Hill Publishing Company.

Reference books:

- 1. Y N Singh, "Discrete Mathematical Structures", First Edition 2016 Reprint, Wiley-India.
- 2. J. L. Mott, A. Kandel, T. P. Baker, "Discrete Mathematics for Computer Scientists and Mathematicians", Second Edition 1986, Prentice Hall of India.
- 3. J. P. Trembley, R. Manohar "Discrete Mathematical Structures with Applications to Computer Science", Seventeenth Edition 2002, Tata McGraw Hill Publishing Company.
- 4. Narsing Deo, "Graph Theory with applications to engineering and computer science", First Edition 2004, PHI Publications.

Online References:

- 1. https://www.edx.org/learn/discrete-mathematics
- 2. https://www.coursera.org/specializations/discrete-mathematics
- 3. https://nptel.ac.in/courses/106106094
- 4. https://swayam.gov.in/nd1_noc19_cs67/preview

Course Assessment:

ISE:

- To be conducted in any of these forms Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 20 marks.
- ISE 20 marks = 05 marks for attendance + 15 marks for activities.

MSE:

• To be conducted as written examination for 20 marks (on 40% - 50% syllabus)



End Semester Examination:

\$ ESE of duration 03 hours are of 80 marks and scaled to 60.

- 1. Question paper will comprise of 03 questions.
- 2. Question1 (20 marks): Solve any 04 out of 06. All questions carry 05 marks each.
- 3. Question 2 (40 marks): Solve any 04 out of 06. All questions carry 10 marks each,
- 4. Question3 (20 marks):- Solve any 04 out of 06. All questions carry 05 marks each.
- 5. All COs should be mapped as per the weightage in the syllabus.



Course Code	Course Name	Te	eaching Sch (Hrs.)	eme		Credits As	signed	
Code	Course Maine	Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
AIDSC304	Database Management System	03	-	-	03	-	-	03

				Exami	nation Scheme		
Course		Т	heory Ma	rks			
Code	Course Name Course Assessment	ESE ^{\$}	СІАР	ESEP	Total		
		ISE	MSE				
AIDSC303	Database Management System	20	20	60			100

Pre- requisite:

1. FEC104 C- Programming

- Program Outcomes Addressed
 - 1. PO1: Engineering Knowledge
 - 2. PO2: Problem analysis
 - 3. PO3: Design/development of solutions
 - 4. PO11: Lifelong learning

Course Objectives:

- 1. To understand the basics of database systems.
- 2. To develop an entity-relationship data model and its mapping to a relational model.
- 3. To learn relational algebra and formulate SQL queries.
- 4. To apply normalization techniques to normalize the database.
- 5. To understand the concept of transactions, concurrency control, and recovery techniques.
- 6. To learn and explore recent databases and their applications.

Course Outcomes: Learners will be able to

- 1. Identify the purpose of the database management system and its operational details.
- 2. Construct an ER/EER diagram, a relational model, and formulate relational algebra queries.
- 3. Apply SQL queries to the given database.
- 4. Apply normalization techniques for relational database design.
- 5. Illustrate the concepts of transaction management, concurrency control and database recovery.
- 6. Understand the fundamentals of recent databases and their uses.



Module No.	Unit No.	Topics	Hrs.	CO		
1.0		Introduction Database Concepts and Data modeling	08			
	1.1	Introduction, Characteristics of databases, File system vs. Database system, Data abstraction and data Independence, DBMS system architecture, Applications of databases. The Entity-Relationship (ER) Model: Entity types: Weak and strong entity sets, entity sets, types of attributes, keys, and relationship constraints: Cardinality and Participation, Extended Entity- Relationship (EER) Model: Generalization, Specialization, and Aggregation.		CO1		
		Self-learning Topics: Database storage structures	05			
2.0						
	2.1 Introduction to the Relational Model, relational schema. Mapping the ER and EER models to the relational model. Relational algebra - Operators and algebra queries. Self-learning Topics: Relational Calculus			CO2		
	Self-learning Topics: Relational Calculus					
3.0		Structured Query Language (SQL)	08			
	3.1	Overview of SQL, Data Definition Commands, Integrity constraints: key constraints, Domain Constraints, Referential integrity, check Constraints Data Manipulation commands, Data Control commands, Set and string operations, aggregate function- group by, having, Views in SQL, joins, Nested and complex queries Triggers.		CO3		
		Self-learning Topics: Stored Procedures, Introduction to PL/SQL				
4.0	06					
	4.0 Database Normalization 4.1 Pitfalls in relational database designs, Concept of normalization, Function Dependencies, First Normal Form, 2NF, 3NF, BCNF, 4NF.			CO4		
5.0		Self-learning Topics: 5NF Transactions Management, Concurrency Control and Recovery	08			
5.0		Transactions Management, Concurrency Control and Recovery Transaction concept, Transaction states, ACID properties, Transaction	00			
	5.1	Control Commands, Concurrent Executions, Serializability-Conflict and View, Concurrency Control: Lock-based, Timestamp-based protocols, Recovery System: Log-based recovery, Deadlock handling		CO5		
		Self-learning Topics: Deadlock handling				
6.0		Introduction to Emerging databases	04			



6.1	Limitations of conventional databases, Multimedia databases: data types, contents of multimedia databases, Cloud databases: Introduction, Design Steps, Distributed databases: types, storage methods		CO6
	Self-learning Topics: Object-oriented database, NoSQL databases.		
	Total	39	

Textbooks:

- 1. Database System Concepts, Korth, Silberchatz, Sudarshan, 6th Edition, McGraw Hill, 2010.
- 2. Fundamentals of Database Systems, Elmasri and Navathe, 5th Edition, Pearson Education, 2006.
- 3. Database Management Systems, Raghu Ramakrishnan and Johannes Gehrke, 3rd Edition, TMH (McGraw-Hill), 2002.

Reference books:

- 1. Database Systems: Design, Implementation, and Management, Peter Rob and Carlos Coronel, 9th Edition, Thomson Learning, 2009.
- 2. SQL and PL/SQL for Oracle 10g, Black Book, Dr. P.S. Deshpande, Dream Tech Press, 2007.
- 3. Database Management Systems, G. K. Gupta, McGraw Hill, 2012.

Online References:

- 1. <u>https://swayam.gov.in/nd1_noc19_cs46/preview</u>
- 2. https://www.coursera.org/learn/database-design-postgresql
- 3. https://www.classcentral.com/course/swayam-database-management-system-9914
- 4. https://www.mooc-list.com/tags/dbms

Course Assessment:

ISE:

- To be conducted in any of these forms Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 20 marks.
- ISE 20 marks = 05 marks for attendance + 15 marks for activities.

MSE:

• To be conducted as written examination for 20 marks (on 40% - 50% syllabus) End Semester Examination:

\$ ESE of duration 03 hours are of 80 marks and scaled to 60.

- 1. Question paper will comprise of 03 questions.
- 2. Question1 (20 marks): Solve any 04 out of 06. All questions carry 05 marks each.
- 3. Question 2 (40 marks): Solve any 04 out of 06. All questions carry 10 marks each.
- 4. Question3 (20 marks) :- Solve any 04 out of 06. All questions carry 05 marks each.
- 5. All COs should be mapped as per the weightage in the syllabus.



Course	Course Name	T	eaching Sche (Hrs.)	eme		Credits A	ssigned	•
Code		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
AIDSC305	Computer Organization and Architecture	02	-	-	02			02

				Examinat	ion Scheme		
Course			Theory Mar	·ks			
Code	Course Name		Course essment	ESE ^{\$}	CIAP	ESEP	Total
		ISE	MSE				
AIDSC304	Computer Organization and Architecture	15	15	45			75

Pre-requisite:

1. FEC204 – Digital System Design

Program Outcomes Addressed:

- 1. PO1: Engineering Knowledge
- 2. PO2: Problem Analysis
- 3. PO3: Design/Development of Solutions
- 4. PO5: Modern Tool Usage
- 5. PO6: The Engineer and Society
- 6. PO11: Life-Long Learning

Course Objectives:

The course aims to provide students with:

- 1. A comprehensive understanding of computer architecture and organization, including functional units and number representations.
- 2. Knowledge of processor architecture, instruction formats, and control unit design.
- 3. Insights into memory hierarchy, virtual memory, and cache memory concepts.
- 4. An understanding of I/O organization, peripheral interfacing, and data transfer mechanisms.
- 5. Exposure to advanced processor principles, including parallel processing and multi-core architectures.
- 6. Practical problem-solving skills related to instruction execution, memory management, and system performance optimization.

Course Outcomes: Learners will be able to

Upon completion of this course, learners will be able to:

- 1. Describe the basic organization of a computer system, including functional units.
- 2. Apply data representation techniques and arithmetic algorithms for efficient computation and problem-solving in computer architecture.
- 3. Analyze processor architectures, instruction formats, addressing modes, arithmetic algorithms, and



control unit design for efficient instruction execution.

- 4. Examine memory hierarchy, virtual memory management techniques, and cache organization for performance optimization.
- 5. Apply I/O interfacing concepts and peripheral device communication.
- 6. Differentiate advanced processor concepts, parallel processing, and system bus architectures.

Γ	Module No.	Unit No.	Topics	Hrs.	СО
	1.0		Introduction	03	
		1.1	Introduction to computer architecture and organization. Basic organization of computer. Block-level description of the functional units. Self-learning Topics: Performance measure of computer architecture Amdahl's law		CO1
	2.0		Data Representation and Arithmetic Algorithms	03	
		2.1	 Booth's algorithm, Division of integers: Restoring and non-restoring division, Floating point representation: IEEE 754 floating point number representation. Self-learning Topics: Floating point arithmetic: Addition, Subtraction, Multiplication, Division, ALU and Shifters 		CO2
	3.0		Processor Architecture and Organization	08	
		3.1	Von Neumann model, Harvard architecture, 8086 architecture. Register Organization, instruction formats, addressing modes, instruction cycle Instruction interpretation and sequencing		
		3.2	Hardwired control unit design methods: State table, Delay element, Microprogrammed control Unit: Microinstruction sequencing and execution. Micro operations, Examples of microprograms Self-learning Topics: Hardwired control unit design method: Sequence Counter		CO3
	4.0		Memory Organization	06	
		4.1	Memory hierarchy: Cost and performance measurement ,Virtual Memory: Concept, Segmentation and Paging, Address translation mechanism Interleaved and Associative memory		CO4



	4.2	Cache memory concepts , Locality of reference Design problems based on mapping techniques , Cache coherency, Write policies Self-learning Topics: Virtual memory in modern operating systems		
5.0		I/O Organization and Peripherals	03	
	5.1	Input/output systems, I/O module-need & functions , 8255-PPI block diagram, Operating modes		CO5
	5.2	Interfacing with 8086 Self-learning Topics: Direct Memory Access (DMA) Interrupt types		05
6.0		Advanced Processor Principles and Buses	03	
	6.1	Introduction to parallel processing, Flynn's classification, Instruction pipelining, Introduction to Multi-core processor architecture		CO6
	6.2	Concept of superscalar architecture Self-learning Topics: Very Long Instruction Word (VLIW) processor, Pipeline hazards		
		Total	26	

Textbooks:

- 1. William Stallings, "Computer Organization and Architecture: Designing for Performance", Pearson Publication, 11th Edition, 2022.
- John P. Hayes, "Computer Architecture and Organization", 3rd Edition, McGraw-Hill, 2017.
- 3. B. Govindarajulu, "Computer Architecture and Organization: Design Principles and Applications", Second Edition, McGraw-Hill (India), 2017.
- 4. John Uffenbeck, "8086/8088 family: Design Programming and Interfacing", PHI, 1986.
- 5. K. M. Bhurchandani and A. K. Ray, "Advanced Microprocessors and Peripherals", 3rd Edition, McGraw Hill, 2017.

Reference books:

- 1. Andrew S. Tanenbaum, "Structured Computer Organization", Pearson, Sixth Edition, 2016.
- 2. Morris Mano, "Computer System Architecture", 3rd Edition, Pearson Publication, 2017.
- 3. Kai Hwang, Fayé Alayé Briggs, "Computer architecture and parallel processing", McGraw Hill, 2017.



- 4. P. Pal Chaudhuri, "Computer Organization and Design", 3rd Edition, Prentice Hall India, 2008.
- 5. Dr. M. Usha, T.S. Shrikant, "Computer System Architecture and Organization", Wiley India, 2019.
- 6. Douglas Hall, "Microprocessor and Interfacing", 3rd Edition, Tata McGraw Hill, 2017.

Online References:

- 1. https://onlinecourses.nptel.ac.in/noc21_cs61/preview
- 2. <u>https://www.udemy.com/course/computer-organization-and-architecture-j/?couponCode=ST4MT240225A</u>
- 3. https://www.coursera.org/learn/comparch
- 4. <u>https://www.udemy.com/course/8086-microprocessor-architecture-programming/?couponCode=ST4MT240225A</u>
- 5. https://onlinecourses.nptel.ac.in/noc21_ee41/preview

Course Assessment:

ISE: To be conducted in any of these forms - Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 10 marks and 5 marks attendance.

MSE: To be conducted as a written examination for 15 marks (on 50% syllabus)

End Semester Examination:

\$ ESE duration of 02 hours is of 60 marks and scaled to 45

- 1. Question paper will comprise of 3 questions.
- 2. Question 1 (15 marks): Solve any 03 out of 04. All questions carry 05 marks each.
- 3. Question 2 (30 marks): Solve any 03 out of 05. All questions carry 10 marks each.
- 4. Question 3 (15 marks):- Solve any 03 out of 04. All questions carry 05 marks each.
- 5. All COs should be mapped as per the weightage in the syllabus.





CodeTheoryPracticalTutorialTheoryPracticalTutorialTotalAIDSC306Engineering Economics0202-02	Course Code	Course Name	T	eaching Sche (Hrs.)	me		Credits As	ssigned	
	Code	.ode		Practical	Tutorial	Theory	Practical	Tutorial	Total
	AIDSC306	0 0	02	-	-	02	-		02

				Examin	ation Scheme		
Course		Т	heory Ma	rks			
Code	Course Name	Cou Assess	ırse sment	ESE ^{\$}	CIAP	ESEP	Total
		ISE	MSE				
AIDSC305	Engineering Economics	50		-			50

Pre- requisite:

1. Principles of Basic Mathematics

Program Outcomes Addressed

- 1. PO1: Engineering Knowledge
- 2. PO2: Problem analysis
- 3. PO11: Lifelong Learning.

Course Objectives:

- 1. To introduce students to the basic principles of economics and their application to engineering decision-making.
- 2. To Explore the Role of Trade in a Modern Economy
- 3. To develop student's analytical skills in assessing consumer behavior and the determinants of demand and supply across different market structures, including price elasticity.
- 4. To enable students to understand cost analysis, pricing, project evaluation.
- 5. To develop the ability to make informed decisions regarding engineering projects based on economic criteria.
- 6. To Understand the Concept of Interest Rates and Their Role in the Economy

Course Outcomes: Learners will be able to

- 1. Define the basic concepts of micro and macroeconomics, engineering economics and their application in engineering economics.
- 2. Define and Explain the Concept of Market in the Modern Economy.
- 3. Evaluate the effects of changes in demand and supply on price determination of products and services.
- 4. Analyze the costs and benefits of various engineering solutions.
- 5. Develop the ability to account for time value of money using engineering economy factors and formulas.
- 6. Understand market dynamics and pricing strategies in different industrial sectors



Module No.	Unit No.	Topics	Hrs.	CO
1.0		Introduction to Economics	03	
-	1.1	Economics - Nature, Scope, Basic problems of an economy,		
		Micro Economics and Macro Economics, The three problems		
		of Economics Organization. Introduction to		CO1
		Engineering Economics.		
		Self-Learning: Basic Economic Concepts: Cost, Benefit,		
		Profit.		
2.0		Market and Government in Modern Economy	03	
-	2.1	Modern Economy - Market Definition, How market solve		
		three economics problems, Trade, Money & Capital, The		~~~
		economic role of Government.		CO2
		Self-Learning: Market Economy vs. Planned		
		Economy The Role of Private vs. Public Sectors		
3.0		Supply, Demand and Product market	06	
	3.1	Basic Elements of Supply and Demand - The determination		
		of Demand and Supply, The Demand Schedule, The Supply		
		Schedule, Equilibrium of supply and demand. Application of		
		Supply and Demand.		
	3.2	Elasticity of Demand and Supply - Price elasticity of		
	0.1	Demand, Elasticity and Revenue, Price elasticity of Supply.		
				CO3
	3.3	Demand and Consumer behavior - Choice and utility		
		theory, Equimarginal principle, An alternative approach:		
		substitution effect and income effect, From Individual to		
		market demand.		
		Self-Learning: Case Study on demand and supply.		
4.0		Production and Cost Theory	05	
	4.1	Production - Production function, Laws of returns: Law of		
		variable proportion Law of returns to scale.		
	4.2	Cost and Revenue Concepts - Total Costs, Fixed cost,		
		Variable cost, Average cost and Marginal cost, The Link		
		between production and costs, Analysis of cost minimization.		
				CO4
		Self-Learning: Read case studies about businesses		
		optimizing their production costs and making strategic		
		production decisions.		
		r · · · · · · · · · · · · · · · · · · ·		
5.0		Time value and Project evaluation with money	04	
	5.1	Time Value of Money - Interest - Simple and compound,		
.		nominal and effective rate of interest, Cash flow diagrams,		CO5
				~~~



	5.2	Evaluation of Engineering Projects - Present worth method,		
		Future worth method, Annual worth method, Internal rate of		
		return method.		
		Self-Learning: Learn to use financial calculators or Excel		
		functions for quick calculations of TVM.		
6.0		Money, Banking and Financial Markets	05	
	6.1	Money and Interest Rates - The Evolution of Money,		
		Functions of Money, Interest rates, Price of Money,		
		Demand for money.		
	6.2	Banking and the supply of money - Banking definition,		<b>CO6</b>
		Types of Banks, Banking as as a business, The process of		
		Deposits creations.		
	6.3	Financial Economics - Financial assets, Risk and return		
		on different assets, The stock market, Personal financial		
		strategies.		
		Self learning: The evolution of financial market.		
	1	Total	26	

## Textbooks:

1. Paul A. Samuelson and William D. Nordhaus, "Economics", Tata McGraw Hill, 20th edition, 2019.

2. L. Blank and A. Tarquin, *Engineering Economy*, 9th ed., McGraw-Hill, 2024. **Reference books:** 

- 1 J. V. O'Connor, Introduction to Engineering Economics, 5th ed., Pearson, 2013.
- 2 W S Jawadekar, "Management Information Systems," TMH, 6th edition, 2020.
- 3 C. S. Park, Fundamentals of Engineering Economics, 4th edition, Pearson, 2018.

### **Online References:**

- 1. https://www.mheducation.com/highered/product/Engineering-Economy-Blank.html.
- 2. https://archive.org/details/engineeringecono0000blan_t5b6.
- 3. https://www.liberty.edu/online/courses/ENGI220.
- 4. https://online.stanford.edu/courses/cee146s-engineering-economics-and-sustainability.

### ISE:

- To be conducted in any of these forms Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 50 marks.
- ISE 50 marks = 10 marks for attendance + 40 marks for activities.



Course Code	Course Name	Teaching Scheme (Hrs.)			Credits Assigned			
Coue		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
AIDSL301	Data Structure Lab		02			01	-	01

				Examinatio	on Scheme		
Course Course		Theory Marks					
Code	Name	Course A	ssessment	ESE	CIAP	ESEP	Total
		ISE	MSE	ESE			
AIDSL301	Data Structure Lab				25	25	50

#### **Pre-requisite:**

1. FEL103- Knowledge of C programing

## **Program Outcomes Mapped:**

- 1. PO1: Engineering Knowledge
- 2. PO2: Problem Analysis
- 3. PO3: Design and development of solutions
- 4. PO7: Ethics
- 5. PO11: Life-Long Learning

### Lab Objectives:

- 1. To implement basic data structures such as arrays, linked lists, stacks and queues.
- 2. To Solve problem involving graphs, and trees.
- 3. To Select an appropriate data structure for the given problem.
- 4. To develop application using data structure algorithms.
- 5. To prepare students in analysing different searching and hashing techniques.
- 6. To prepare students in applying linear and non-linear data structures for real world problems solving.

## Lab Outcomes:

Upon completion of this course, the learner will be able to:

- 1. Apply various linear data structures to perform operations like insertion, deletion, searching and traversing on them.
- 2. Apply various nonlinear data structures & be able to handle operations like insertion, deletion, searching and traversing on them
- 3. Choose appropriate data structure and apply it in various problems.
- 4. Select appropriate searching techniques for given problems.
- 5. Analyze different variations in linear data structures.
- 6. Analyze different variations in non-linear data structures.



Suggeste	ed Experiments: Students are required to complete at least 10 experiments	
Star (*) 1	narked experiments are compulsory.	
Sr. No.	Title of Experiments	LO
1*	Implement Stack ADT using array.	LO1
2*	Convert an Infix expression to Postfix expression using stack ADT.	LO1
3*	Evaluate Postfix Expression using Stack ADT.	LO1, LO3
4	Applications of Stack ADT.	LO1, LO3
5*	Implement Linear Queue ADT using array.	LO1
6*	Implement Circular Queue ADT using array.	LO5
7	Implement Priority Queue ADT using array.	LO5
8	Implement Singly Linked List ADT.	LO2
9*	Implement Circular Linked List ADT.	LO5
10	Implement Doubly Linked List ADT.	LO5
11*	Implement Stack / Linear Queue ADT using Linked List.	LO1, LO2
12*	Implement Binary Search Tree ADT using Linked List.	LO2, LO6
13*	Implement Graph Traversal techniques a) Depth First Search b) Breadth First Search	LO2, LO6
14*	Applications of Binary Search Technique.	LO4
15	Quiz on lead code based on above expriments.	LO1-6

### **Text Books:**

- 1. Data Structures using C, Reema Thareja, 2 nd Edition, 2014, Oxford Press.
- 2. Data Structures Using C, Aaron M Tenenbaum, Yedidyah Langsam, Moshe J Augenstein, 1 st Edition, 2019, Pearson Publication.
- 3. Data Structures: A Pseudocode Approach with C, Richard F. Gilberg and Behrouz A. Forouzan, 2nd Edition, 2007, CENGAGE Learning.
- 4. Jean Paul Tremblay, P. G. Sorenson, "Introduction to Data Structure and Its Applications", McGraw-Hill Higher Education 2nd Edition
- 5. Data Structures Using C, ISRD Group, 2ndEdition, Tata McGraw-Hill

### **Reference Books:**

- 1. Data Structures using C, E Balagurusamy, 1st Edition, 2013, McGraw-Hill Education India
- 2. Data Structures using C and C++, Rajesh K Shukla, 1st Edition, 2009, Wiley-India.

### **Online Resources:**

- 1. www.leetcode.com
- 2. www.hackerrank.com
- 3. www.cs.usfca.edu/~galles/visualization/Algorithms.html
- 4. www.codechef.com



#### Term Work:

Term work should consist of at least 10 experiments. Journal must include at least 2 assignments.

The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work. The assignments should be students' centric and an attempt should be made to make assignments more meaningful, interesting and innovative. Term work will be assessed as Continuous Internal Assessment Practical (CIAP). **Term work Marks (CIAP):** 

25 Marks (Total Marks) =15 Marks (Experiment) + 05 Marks (Assignments) + 05 Marks

#### (Attendance)

The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.

#### Practical Exam: (2 hours/ 25 Marks)

End-semester Practical and oral exam will be held based on the above syllabus and will be conducted as End Semester Examination Practical (ESEP).



Course Code	Course Name	T	eaching Sche (Hrs.)	eme		Credits A	ssigned
Coue	Code		Practical	Tutorial	Theory	Practical	Tutorial Total
AIDSL302	Database Management System Lab		02			01	. 01

		Examination Scheme							
Course	Course		Theory Mark	S					
Code	Name	Course .	se Assessment ESE		CIAP	ESEP	Total		
		ISE	MSE	ESE					
AIDSL302	Database Management System Lab		-	ŀ	25	25	50		

#### **Pre-requisite:**

1. FEC104 C- Programming

#### **Program Outcomes addressed:**

- 1. PO2: Problem analysis
- 2. PO3: Design / Development of Solutions.
- 3. PO5: Engineering Tool Usage
- 4. PO7: Ethics
- 5. PO8: Individual and Collaborative Team Work
- 6. PO9: Communication
- 7. PO11: Life-Long learning

### Lab Objectives:

- 1. To explore the design and development of a relational model.
- 2. To write SQL basic and complex queries.
- 3. To learn transaction processing and concurrent data access.

### Lab Outcomes:

Upon completion of the course, Learners will be able to:

- 1. Design an ER/EER diagram and convert it to a relational model for the real-world application.
- 2. Apply DDL, DML, DCL, and TCL commands.
- 3. Implement simple and complex queries.
- 4. Implement triggers and procedures.
- 5. Demonstrate the concept of concurrent transaction execution.
- 6. Illustrate the front-end-backend connectivity.



uggested Lis	t of Experiments:	LO Mapped		
Sr. No.	Title of Experiments			
1	Identify the case study and detail the statement of the problem. Design an entity-relationship (ER) / extended entity-relationship model.(Use Lucidchart/Draw. Io/UML tool)	LO 1		
2	Mapping ER/EER to a relational schema model.	LO 1		
3	Design a database using Data Definition Language (DDL) and apply integrity constraints for the specified system.	LO 2		
4	Apply DML commands for the specified system.	LO 2		
5	Implement Simple queries, string manipulation operations, and aggregate functions.	LO 3		
6	Implement various join operations.	LO 3		
7	Implement Nested and Complex queries.	LO 3		
8	Implement DCL and TCL commands.	LO 2		
9	Implement procedures and functions.	LO 4		
10	Implementation of views and triggers.	LO 4		
11	Implementation and demonstration of transaction and concurrency control techniques using locks.	LO 5		
12	Demonstrate database connectivity.	LO 6		
13	Implementation of Graph Query Language	LO3		

### **Text Books:**

- 1. Database System Concepts, Korth, Silberchatz, Sudarshan, 6th Edition, McGraw Hill, 2010.
- 2. Fundamentals of Database Systems, Elmasri and Navathe, 5th Edition, Pearson Education, 2006.
- 3. Database Management Systems, Raghu Ramakrishnan and Johannes Gehrke, 3rd Edition, TMH (McGraw-Hill), 2002

## **Reference Books:**

- 1. Database Systems: Design, Implementation, and Management, Peter Rob and Carlos Coronel, 5th Edition, Thomson Learning, 2002.
- 2. SQL and PL/SQL for Oracle 10g, Black Book, Dr. P.S. Deshpande, Dream Tech Press, 2007.
- 3. Database Management Systems, G. K. Gupta, McGraw Hill, 2012.

## **Online References:**

#### Useful Links:

- 1. https://www.w3schools.com/sql/
- 2. <u>https://www.tutorialspoint.com/sql/index.htm</u>
- 3. <u>https://learn.microsoft.com/en-us/sql/?view=sql-server-ver16</u>



#### Term Work:

The term work should include 10 experiments: At least 02 assignments covering the entire syllabus must be given on the content of theory and practicals of "Database Management System". The assignments should be student' centric and an attempt should be made to make assignments more meaningful, interesting, and innovative. Term work will be assessed as Continuous Internal Assessment Practical (CIAP).

#### Term work Marks:

25 Marks (Total Marks) = 15 Marks (Experiment) + 05 Marks (Assignments) + 05 Marks (Attendance)

The final certification and acceptance of term work ensure satisfactory performance of laboratory work and minimum passing marks in term work.

#### Practical Exam: (2 hours/ 25 Marks)

End-semester practical and oral exams will be held based on the above syllabus and will be conducted as End-Semester Examination Practical (ESEP).



Course	Course Code Course Name		Teaching Scheme (Hrs.)		Credits Assigned		
Code		Theory	Practical	Tutorial	Theory	Practical	Tutorial Total
AIDSL303	Computer Organization and Architecture Lab		02		-	01	- 01

		Examination Scheme						
Course	Course	Т	heory Marks					
Code	Name	Course A	ssessment	FCF	CIAP	ESEP	Total	
		ISE	MSE	ESE				
AIDSL303	Computer Organization and Architecture Lab				25		25	

#### **Pre-requisite:**

- 1. FEL203 -Digital System Design Lab
- Program Outcomes Addressed:
  - 1. PO1: Engineering Knowledge
  - 2. PO2: Problem Analysis
  - 3. PO3: Design/Development of Solutions
  - 4. PO5: Engineering Tool Usage
  - 5. PO7: Ethics
  - 6. PO8: Individual and Collaborative Teamwork

## Lab Objectives:

The course aims to equip students with the ability to:

- 1. Understand fundamental arithmetic algorithms, including Booth's algorithm and division algorithms, through implementation.
- 2. Develop skills in designing and simulating ALU, memory, and cache memory using appropriate simulation tools.
- 3. Apply assembly programming concepts for arithmetic operations, data transfer, and code conversions using 8086 programming tools (Debug/TASM/MASM/8086kit).
- 4. Demonstrate proficiency in array manipulation techniques such as sorting, finding the minimum/maximum value, and computing GCD/LCM using 8086 assembly language.
- 5. Perform data transfer operations and control unit functionalities using 8086 assembly programming.
- 6. Interface peripheral devices like 8255 for read/write operations and waveform generation.

## Lab Outcomes:

Upon completion of this course, learners will be able to:

- 1. Apply Booth's multiplication algorithm and restoring/non-restoring division algorithms using assembly language.
- 2. Design and simulate ALU, memory, and cache memory structures using a simulator.



- 3. Solve arithmetic operations on 8-bit and 16-bit data using assembly programming tools.
- 4. Develop assembly programs for code conversion (Hex-BCD, ASCII-BCD), data transfer, and factorial calculation using 8086.
- 5. Apply array-based algorithms, such as sorting and finding the GCD, LCM, minimum, and maximum values using 8086 assembly language.
- 6. Illustrate interfacing of 8255 PPI with 8086 to perform read/write operations and square wave

Suggested	List of Experiments:	LO Mapped
Sr. No.	Title of Experiments	
1	To implement Booth's algorithm.	LO1
2	To implement restoring division algorithm.	LO1
3	To implement non restoring division algorithm.	LO1
4	To implement ALU design using simulator.	LO2
5	To implement memory design using simulator.	LO2
6	To implement cache memory design using simulator.	LO2
7	Use of programming tools (8086kit/ Emulator 8086) to perform basic arithmetic operations on 8-bit data.	LO3
8	Use of programming tools (8086kit/ Emulator 8086) to perform basic arithmetic operations on 16-bit data.	LO3
9	Code conversion (Hex to BCD and BCD to Hex)/ (ASCII to BCD and BCD to ASCII) using 8086.	LO4
10	To transfer a block of data using 8086.	LO4
11	Assembly program to find the GCD/ LCM of two numbers.	LO4
12	Assembly program to sort numbers in ascending/ descending order.	LO5
13	Assembly program to find minimum/ maximum number from a given array.	LO5
14	Calculate the factorial of a given number using 8086.	LO4
15	Program for interfacing 8255 for Read/Write operation/ Square wave generation.	LO6

#### **Textbooks:**

- 1. William Stallings, "Computer Organization and Architecture: Designing for Performance", Pearson Publication, 10th Edition, 2013.
- 2. John P. Hayes, "Computer Architecture and Organization", McGraw-Hill, 1988.
- 3. B. Govindarajulu, "Computer Architecture and Organization: Design Principles and Applications", Second Edition, McGraw-Hill (India).
- 4. John Uffenbeck, "8086/8088 family: Design Programming and Interfacing", PHI.
- 5. K. M. Bhurchandani and A. K. Ray, "Advanced Microprocessors and Peripherals", McGraw Hill



#### **Reference books:**

- 1. Andrew S. Tanenbaum "Structured Computer Organization", Pearson, Sixth Edition.
  - 2. Morris Mano. "Computer System Architecture" Pearson Publication, 3rd Edition, 2007.
  - 3. Kai Hwang, Fayé Alayé Briggs. "Computer architecture and parallel processing", McGraw Hill.
  - 4. P. Pal Chaudhuri. "Computer Organization and Design" Prentice Hall India, 2004.
  - 5. Dr. M. Usha, T.S. Shrikant. "Computer System Architecture and Organization" Wiley India, 2014.
  - 6. Douglas Hall, "Microprocessor and Interfacing", Tata McGraw Hill.

#### **Online Resources:**

- 1. http://vlabs.iitkgp.ernet.in/coa/#
- 2. https://emu8086-microprocessor-emulator.en.softonic.com/

#### Term Work:

The term work shall include a total of **10 experiments**. Students must perform **any five experiments** from experiment numbers **1 to 6** and **any four experiments** from experiment numbers **7 to 14**. Additionally, **experiment 15 is compulsory** for all.

At least 02 assignments covering the entire syllabus must be given on the content of theory and practicals of "Computer Organization and Architecture". The assignments should be students' centric and an attempt should be made to make assignments more meaningful, interesting and innovative. Term work will be assessed as Continuous Internal Assessment Practical (CIAP).

### Term work Marks:

- 25 Marks (Total Marks) =15 Marks (Experiment) + 05 Marks (Assignments) + 05 Mark (Attendance).
- The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.



Course Code	Course Name	Te	aching Scho (Hrs.)	eme		Credits As	ssigned
	Course Maine	Theory	Practica l	Tutorial	Theory	Practical	Tutoria l Total
AIDSL304	Skill Lab (Python Programming)		2*+2			02	- 02

		Examination Scheme							
Course	Course	Theory Marks							
Code	Name	Course Assessment		FSF	CIAP	ESEP	Total		
		ISE	MSE	ESE					
	Skill Lab								
AIDSL304	(Python				25	25	50		
	<b>Programming</b> )					*			

### **Pre-requisite:**

- Programming Languages
- 1. FEC104: C Programming
- 2. FEL205: Object Oriented Programming Methodology Lab -

### Program Outcomes Addressed:

- 1. PO1: Engineering knowledge
- 2. PO2: Problem Analysis
- 3. PO3: Design/Development of Solutions
- 4. PO4: Conduct investigations of complex problems
- 5. PO5: Engineering Tool Usage
- 6. PO6: The Engineer & The World
- 7. PO7: Ethics
- 8. PO8: Individual & Collaborative Team work
- 9. PO9: Communication
- 10. PO10: Project Management & Finance
- 11. PO11: Life-Long learning

### Lab Objectives:

- 1. To provide a comprehensive understanding of Python programming, covering both fundamental and advanced concepts.
- 2. To solve real-world applications using Data Structure and Multi-threading concept.
- 3. To introduce OOP principles for efficient coding practices.
- 4. To enhance knowledge of data analysis and visualization.
- 5. To prepare students for building Python-based applications involving GUI with database connectivity and networking.
- 6. To prepare students for analysing and visualizing real time data.



### Lab Outcomes:

Upon completion of course, learners will be able to:

- 1. Apply Python fundamentals, including data types, operators, and control structures to develop simple program.
- 2. Illustrate OOP concepts, files handling, directories, and text processing operations using Python.
- 3. Analyze different types of data structures such as linked lists, stacks, queues, and dequeues to solve computational problems effectively.
- 4. Apply multithreading concepts using Python for efficient concurrent execution.
- 5. Apply skills in integrating Python with GUI applications, networking, and database systems.
- 6. Apply data analysis and visualization techniques using tools like Pandas, NumPy, Matplotlib, and Seaborn

•

0		Knowledge of some programming language like C, Java.	01	
1		Python basics		
		Introduction, Features, Python Identifiers, Keywords, Variables and Comments Indention, Operators in python, Input and print functions.		
	1.2	Control flow statement- Conditional statements (if, ifelse, nested if), Looping in Python (while loop, for loop, nested loops), Loop manipulation using continue pass break.		
		Data Types in python: Number, Arrays in python, String and Character in python, Functions, Data Structures - List and Tuples, Dictionaries, Sets.	06	LO1
	1.4	Functions- Types, parameters, arguments: positional arguments, keyword arguments, parameters with default values, functions with arbitrary arguments, Recursion, Scope of variables- Local and global scope, anonymous functions.		
		Self-study topics: Iterators and Generators		
2		Advanced Python- OOP, File Handling and Exception Handling		
	2.1	Introduction to OOP – Classes and Objects: Creating Classes, Creating Instance Objects, Access Modifiers, Inheritance, Polymorphism, Operator Overloading, Abstract Classes, Overriding Methods.		
		Files in Python, Directories, Building Modules, Packages, Text Processing, Regular expression in python.	05	LO2
	2.3	Exception handling: Compile time errors, Runtime errors, exceptions, types of exception, try statement, except block, raise statement, User - Defined Exceptions.		
		Self-study topics: Experiment to Build a Personal Notes App (File-Based Storage) Automate Daily Tasks with Python.		
3		Data Structure in Python	03	1.02
	3.1	Linked List, Stack, Queue, Dequeue.	02	LO3



		<b>Self-study topics:</b> polynomial representation and operations using linked		
		list, Task Queues in Web Servers.		
4		Python Integration Primer		
	4.1	• 0	04	LO4
5		Multithreading	03	
•		Thread and Process, starting a thread, threading module, Synchronizing threads. Socket Programming.		LO5
	5.2	Self-study topics: Multithreaded Priority Queue.		
6		Data Analysis and Visualization libraries	06	LO6
	6.1	NumPy - Creating NumPy arrays, Indexing and slicing in NumPy, Dimensions of Arrays, Attribute of array, manipulating array shapes, working with multi-dimensional arrays, Indexing and slicing in multi- dimensional arrays, Matrices in NumPy, Mathematical Functions of NumPy.		
	6.2	Pandas - Creating Data Frame from an Excel Spreadsheet, .csv File, Python Dictionary and Python List of Tuples, Operations on Data Frames, Series and Data Frames.		
	6.3	Matplotlib, Seaborn - Introduction to Matplotlib library, Line properties, Plots and subplots, Types of Plots, Introduction to Seaborn. Bar Graph, Histogram Pie Chart Line Graph.		
		<b>Self-study topics:</b> Creating array views copies, Aggregating, Merge Data Frames Interactive Visualization with Plotly.		
			26	

#### **Textbooks:**

- 1. Dr. R. Nageswara Rao, "Core Python Programming", Dreamtech Press, 2021.
- 2. James Payne, "Beginning Python: Using Python 2.6 and Python 3.1", Wrox Publication, 2011.
- 3. Anurag Gupta, G. P. Biswas, "Python Programming", McGraw-Hill, 2019
- 4. E. Balagurusamy, "Introduction to computing and problem-solving using Python," McGraw Hill Education, 2017.

#### **Reference Books:**

- 1. Zed A. Shaw, "Learn Python the Hard Way", Addison-Wesley Professional 2024.
- 2. Laura Cassell, Alan Gauld, "Python Projects", Wrox Publication, 2015.



#### Software Tools:

- 1. Python IDLE
- 2. PyCharm,
- 3. Visual Studio Code (VS Code)
- 4. Jupyter Notebook
- 5. Google Colab
- 6. Notepad++

#### **Online Repository:**

- 1. Google Drive
- 2. GitHub
- 3. Code Guru

#### **Online Resources:**

- 1. https://docs.python.org/release/3.0.1/tutorial/
- 2. https://www.perl.org/books/beginning-perl/
- 3. https://spoken-tutorial.org/
- 4. https://starcertification.org/Certifications/Certificate/python
- 5. https://onlinecourses.nptel.ac.in/noc22_cs32/preview

	Suggested List of Programming Assignments/laboratory Work:	LO
Sr.	Name of the Experiment	
No.		
1	Exploring basics of python like data types (strings, list, array, dictionaries, set, tuples) and control statements.	
2	Creating functions, classes and objects using python. Demonstrate exception handling and inheritance.	LO1, LO2
3	Exploring Files and directories	LO2
	a. Python program to append data to existing file and then display the entire file	
	b. Python program to count number of lines, words and characters in a file.	
	c. Python program to display file available in current directory	
4	Menu driven program for data structure using built in function for linked list, stack and	LO3
	queue.	
5	a. Creating GUI with python containing widgets such as labels, textbox, radio,	LO4
	checkboxes and custom dialog boxes.	
	b. Program to demonstrate CRUD (create, read, update and delete) operations on database (SQLite/ MySQL) using python.	
6	To learn how to make API requests in Python using the requests module and fetch data from a public web service.	LO4
7	Programs on Threading using python.	LO5
8	To implement client server communication using socket programming	LO5
9	To explore the basics of NumPy methods and demonstrate the use of NumPy array objects	LO6
	for performing efficient numerical computations, including array creation, operations, and manipulations.	



	To explore and understand the functionalities of <b>Pandas Series and Data Frames</b> , including their creation manipulation and grouping using the groupby () function in Python.	LO6
	Program to demonstrate Data Series and Data Frames using Pandas.	LO6
12	Graphical representation and analysis of the data using python to analyze and visualize a given dataset using Python by applying various graphical techniques.	LO6
	Program to send email and read content of URL.	LO5

### Term Work

- 1 Term work should consist of 12 experiments and performance of 13th Experiment is optional
- 2 Journal must include at least 02 assignments
- 3 Mini Project based on the content of the syllabus (Group of maximum 2-3 students)
- 4 The final certification and acceptance of term work ensures that satisfactory performance of laboratory work and minimum passing marks in term work.
- 5 Total 25-Marks (Experiments: 10-marks, Assignment: 05-marks, Attendance: 05marks, Mini Project: -5-marks)
- 6 The assignments should be students' centric and an attempt should be made to make assignments more meaningful, interesting and innovative. Term work will be assessed
  - s Continuous Internal Assessment Practical (CIAP)

#### **Oral & Practical exam**

Based on the entire syllabus of **CEL304: Skill Lab (Python Programming)** will be conducted as End Semester Examination Practical (ESEP).

The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.



Course Code	Course Name	Teaching Scheme (Hrs.)			Credits Assigned				
Code		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
AIDSM301	Mini Project 1 A		02#			01	-	01	

	Course Name	Examination Scheme							
Course		Theory Marks							
Code		Course Assessment		ESE	CIAP	ESEP	Total		
		ISE	MSE	ESE					
AIDSM301	1 Mini Project 1 A				25	25	50		

### Program Outcomes addressed:

- 1. PO1: Engineering knowledge
- 2. PO2: Problem Analysis
- 3. PO3: Design/Development of Solutions
- 4. PO4: Conduct investigations of complex problems
- 5. PO5: Engineering Tool Usage
- 6. PO6: The Engineer & The World
- 7. PO7: Ethics
- 8. PO8: Individual & Collaborative Team work
- 9. PO9: Communication
- 10. PO10: Project Management & Finance
- 11. PO11: Life-Long learning

#### Objectives

- 1. To acquaint with the process of identifying the needs and converting it into the problem.
- 2. To familiarize the process of solving the problem in a group.
- 3. To acquaint with the process of applying basic engineering fundamentals to attempt solutions to the problems.
- 4. To inculcate the process of self-learning and research.

Outcome: Upon completion of this course, learners will be able to...

- 1. Identify problems based on societal /research needs.
- 2. Apply Knowledge and skill to solve societal problems in a group.
- 3. Develop interpersonal skills to work as a member of a group or leader.
- 4. Deduce the proper inferences from available results through theoretical/ experimental /simulations.
- 5. Analyze the impact of solutions in societal and environmental context for sustainable development.
- 6. Apply standard norms of engineering practices.
- 7. Develop skills in written and oral communication.



- 8. Illustrate capabilities of self-learning in a group, which leads to life long learning.
- 9. Explain project management principles during project work.

## **Guidelines for Mini Project**

- 1. Students shall form a group of 3 to 4 students, while forming a group shall not be allowed for less than three or more than four students, as it is a group activity.
- 2. Students should do survey and identify needs, which shall be converted into problem statement for mini project in consultation with faculty supervisor/head of department/internal committee of faculties.
- 3. Students shall submit implementation plan in the form of Gantt/PERT/CPM chart, which will cover weekly activity of mini project.
- 4. A logbook to be prepared by each group, wherein group can record weekly work progress, guide/supervisor can verify and record notes/comments.
- 5. Faculty supervisors may give input to students during mini project activity; however, focus shall be on self-learning.
- 6. Students in a group should understand problems effectively, propose multiple solutions and select best possible solution in consultation with guide/ supervisor.
- 7. Students shall convert the best solution into working model using various components of their domain areas and demonstrate.
- 8. The solution to be validated with proper justification and report to be compiled in standard format of University of Mumbai.
- 9. However, based on the individual students or group capability, with the mentor's recommendations, if the proposed Mini Project adhering to the qualitative aspects mentioned above gets completed in odd semester, then that group can be allowed to the extension Mini Project work on of the with suitable improvements/modifications or a completely new project idea in even semester. This policy can be adopted on case-by-case basis.

## **Guidelines for Assessment of Mini Project: Term Work**

- The review/ progress monitoring committee shall be constituted by head of departments of each institute. The progress of mini project to be evaluated on continuous basis, minimum two reviews in each semester.
- In continuous assessment focus shall also be on each individual student, assessment based on individual's contribution in group activity, their understanding and response to questions.
- Distribution of Term work marks for both semesters shall be as below.
  - 1. Marks awarded by guide/supervisor based on logbook: 10
    - 2. Marks awarded by review committee 10 05
    - 3. Quality of Project report



The review/progress monitoring committee may consider following points for assessment based on either one year or half year project as mentioned in general guidelines.

### **One-year project:**

- In the first semester entire theoretical solution shall be ready, including components/system selection and cost analysis. Two reviews will be conducted based on the presentation given by the students' group.
  - First shall be for finalization of problem
  - Second shall be on finalization of proposed solution of problem.
- In the second semester the expected work shall be procurement of component's/systems, building of working prototype, testing and validation of results based on work completed in an earlier semester.
  - The first review is based on the readiness of building a working prototype to be conducted.
  - Second review shall be based on poster presentation cum demonstration of working model in last month of the said semester.

## Half-year project:

- In this case in one semester students' group shall complete project in all aspects including,
  - Identification of need/problem
  - Proposed final solution
  - Procurement of components/systems
  - Building prototype and testing
  - Two reviews will be conducted for continuous assessment,
    - First shall be for finalization of problem and proposed solution
    - Second shall be for implementation and testing of solution.

### Assessment criteria of Mini Project

Mini Project shall be assessed based on the following criteria;

- 1. Quality of survey/ need identification
- 2. Clarity of Problem definition based on need.
- 3. Innovativeness in solutions
- 4. Feasibility of proposed problem solutions and selection of best solution
- 5. Cost effectiveness
- 6. Societal impact
- 7. Innovativeness
- 8. Cost effectiveness and Societal impact
- 9. Full functioning of working model as per stated requirements
- 10. Effective use of skill sets
- 11. Effective use of standard engineering norms
- 12. Contribution of an individual's as member or leader
- 13. Clarity in written and oral communication



- In **one year, project**, first semester evaluation may be based on first six criteria's and remaining may be used for second semester evaluation of performance of students in mini project.
- In the case of **half year project** all criteria's in generic may be considered for evaluation of performance of students in mini project.

### **Guidelines for Assessment of Mini Project Practical/Oral Examination:**

- The report should be prepared as per the guidelines issued by the University of Mumbai.
- Mini Project shall be assessed through a presentation and demonstration of working model by the student project group to a panel of Internal and External Examiners preferably from industry or research organization's having experience of more than five years approved by head of Institution.
- Students shall be motivated to publish a paper based on the work in Conferences/students competitions.

Mini Project shall be assessed based on the following points.

- 1. Quality of problem and Clarity
- 2. Innovativeness in solutions
- 3. Cost effectiveness and Societal impact
- 4. Full functioning of working model as per stated requirements
- 5. Effective use of skill sets
- 6. Effective use of standard engineering norms
- 7. Contribution of an individual's as member or leader
- 8. Clarity in written and oral communication



Course	Course Code Course Name		aching Sche (Hrs.)	eme	Credits Assigned			
Code		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
AIDSC401	Applied Mathematics- IV	03			03		I	03

		Examination Scheme							
Course	Course Name	Theory Marks							
Code		Course Ass	essment	ESE	CIAP	ESEP	Total		
		ISE	MSE	ESE					
AIDSC401	Applied Mathematics- IV	20	20	60		ī	100		

### Pre-requisite: Knowledge of

- 1. FEC101- Applied Mathematics-I
- 2. FEC102- Applied Mathematics-II
- 3. CEC301- Applied Mathematics-III

### Program Outcomes addressed:

- 1. PO1: Engineering knowledge
- 2. PO2: Problem analysis
- 3. PO3: Design/ development of solution
- 4. PO4: Conduct investigation of complex problems

### **Course Objectives:**

- 1. To evaluate eigenvalues and eigenvectors and apply them to solve systems of linear equations and matrix diagonalization.
- 2. To evaluate line and contour integrals and construct the power series expansion of a complex-valued function.
- 3. To understand the concepts of probability distributions and sampling theory for small samples.
- 4. To apply the sampling theory on small dataset for analysis.
- 5. To understand the concepts of non-parametric and analysis of variance for testing.
- 6. To optimize the Linear and Non-linear programming problems.

## **Course Outcomes: Learners will be able to**

- 1. Evaluate eigenvalues and eigenvectors, analyze their properties, and apply them in engineering problem-solving.
- 2. Apply the concepts of Complex Integration to evaluate integrals, analyze and compute residues, and solve various contour integrals.
- 3. Design conclusions on population-based data science problems and interpret the hypotheses.
- 4. Analyze nonparametric test and perform Analysis of Variance on the population to analyze data.



- 5. Apply the concept of optimization on Linear Programming Problems.
- 6. Examine Non-Linear Programming Problems to engineering problems of optimization.

Module	Unit	Topics	Hrs.	CO
No. 1.0	No.	Linear Algebra (Theory of Matrices)	06	
1.0	1.1	Characteristic Equation, Eigenvalues and Eigenvectors, and properties (without proof). Cayley-Hamilton Theorem (without proof), verification and reduction of higher degree polynomials.		
	1.2	Similarity of matrices, diagonalizable and non-diagonalizable matrices.		CO1
	1.3	Functions of Square Matrix, Derogatory and non-derogatory matrices.		
		Self-Learning: Coding and encoding of matrices.		
2.0		Complex Integration	07	
	2.1	Line Integral, Cauchy's Integral theorem for simple connected and multiply connected regions (without proof) Cauchy's Integral formula (without proof).		
	2.2	Taylor's and Laurent's series (without proof).		000
	2.3	Definition of Singularity, Zeroes, poles of $f(z)$ , Residues, Cauchy's Residue Theorem (without proof).		CO2
		Self-Learning: Application of Residue Theorem to evaluate real integrations		
3.0		Probability Distribution and Sampling Theory	07	
	3.1	Probability Distribution: Poisson and Normal distribution.		
	3.2	Sampling distribution, Testing of Hypothesis, Level of Significance, Critical region One-tailed and two-tailed test Degree of freedom.		
	3.3	Large Sampling with test of single mean and difference of means.		CO3
	3.4	Students' t-distribution (Small sample). Test the significance of mean and Difference between the means of two samples.		
		Self-Learning: Large sampling with testing for parameters.		
4.0		Test of Hypothesis- Chi square Distribution and ANOVA	07	
	4.1	Chi-Square Test: Test of goodness of fit.		
	4.2	Independence of attributes, Contingency table.		
	4.3	Analysis of Variance (F-Test): One way classification, Two-way classification		C <b>O</b> 4
		(short-cut method). Self-Learning: Other types of non-parametric tests.	-	
5.0		Linear Programming Problems	06	
5.0		Types of solutions, Standard and Canonical of LPP, Basic and Feasible solutions,	00	
	5.1	slack variables surplus variables Simplex method.		00-
	5.2	Artificial variables Big-M method (Method of penalty).		CO5
	5.3	Dual Simplex Method.	]	



		Self-Learning: Principle of Duality Dual of LPP.		
6.0		Nonlinear Programming Problems	06	
	6.1	NLPP with one equality constraint (two or three variables) using the method of Lagrange's multipliers.		
	6.2	NLPP with <b>One</b> inequality constraint: Kuhn-Tucker conditions.		<b>CO6</b>
	6.3	NLPP with two inequality constraint: Kuhn-Tucker conditions.		
		Self-Learning: NLPP with two equality constraints.		
		Total	39	

### Textbooks:

- 1. Higher Engineering Mathematics, Dr. B. S. Grewal, Khanna Publication, 45th edition.
- 2. Advanced Engineering Mathematics, Erwin Kreyszig, Wiley Eastern Limited, 10th Edition 2023-24.
- 3. Higher Engineering Mathematics: B V Ramna; Tata McGraw Hill Publication
- Fundamentals of Mathematical Statistics S. C. Gupta & V. K. Kapoor, 12th edition, 2020.

## **Reference books:**

- 1. Matrices Shanti Narayan, S. Chand Publications, Revised edition.
- 2. Foundations of Complex Analysis, S. Ponnusamy, Narosa Publications.
- 3. Advanced Engineering Mathematics H. K. Dass, S. Chand Publications, 2007.
- 4. J. K. Sharma, "Operation Research", S. Chand Publications, 6th edition 2017.
- 5. T. Veerarjan, "Engineering Mathematics", Tata McGraw Hill Publication 2007.

### **Online References:**

### **Course on Advanced Engineering Mathematics**

- https://nptel.ac.in/courses
- https://www.coursera.org/courses?query=advanced%20engineering%20mathematics

### **Course Assessment:**

**ISE:** To be conducted in any of these forms - Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 15 marks and 5 marks attendance.

MSE: To be conducted as written examination for 20 marks (on 50% syllabus)

## **End Semester Examination**

### \$ ESE duration of 03 hours and 80 marks and to be scaled down to 60

- 1. The question paper will comprise of 03 questions.
- 2. Question1 (20 marks): Solve any 04 out of 06. All questions carry 05 marks each.
- 3. Question 2 (40 marks): Solve any 04 out of 06. All questions carry 10 marks each.
- 4. Question3 (20 marks):- Solve any 04 out of 06. All questions carry 05 marks each.
- 5. All COs should be mapped as per the weightage in the syllabus.



Course	Course	Teaching Scheme (Hrs.)			Credits Assigned				
Code	Name	Theory	Practical	Tutorial	Theory	Practical	Tutorial Total		
AIDSC402	Operating System	03	-	-	03	-	- 03		

		Examination Scheme							
Course		Theory Marks							
Course Code	Course Name	Course Assessment		ESE ^{\$}	СІАР	ESEP	Total		
		ISE	MSE						
AIDSC402	Operating System	20	20	60		ł	100		

### **Pre-requisite:**

1. CEC305- Computer Organization and Architecture

## Program Outcomes addressed:

- 1. PO1: Engineering knowledge
- 2. PO2: Problem analysis

## **Course Objectives:**

- 1. To understand the basic concepts of Operating System, its functions and services.
- 2. To introduce the concept of a process and its management like transition, scheduling, etc
- 3. To understand basic concepts related to Inter-process Communication (IPC) like mutual exclusion, deadlock, etc. and role of an Operating System in IPC.
- 4. To understand the concepts and implementation of memory management policies and virtual memory.
- 5. To understand the functions of Operating System for storage management and device management.
- 6. To study the need and fundamentals of special-purpose operating system with the advent of new emerging technologies.

## Course Outcomes: Learners will be able to ..

- 1. Identify the importance of operating system, its functions and services.
- 2. Compare process scheduling algorithms to ensure efficient execution of processes.
- 3. Apply concept of process synchronization and deadlocks.
- 4. Analyse memory management algorithms in effective allocation of main memory usage.
- 5. Discuss various File management methods and analyse I/O management algorithms for performance and quality criterion.
- 6. Compare the functions of various special-purpose Operating Systems.



Module No.	Unit No.	Topics	Hrs.	CO
1.0		Operating system Overview	03	
	1.1	Introduction, Objectives, Functions and Evolution of Operating System		
	1.2	Operating system structures: Layered, Monolithic and Microkernel		CO1
	1.3	Linux Kernel, Shell and System Calls		
		<b>Self-Learning Topics:</b> Resource Manager view, process view Virtual Machine.		
2.0		Process Management and Scheduling	07	
	2.1	<b>Process:</b> Basic Concepts of Process; Process State Model and Transition; Operation on Process; Process Control Block, Context switching		
	2.2	Threads: Introduction to Threads; Types of Threads		CO2
	2.3	<b>Uniprocessor Scheduling:</b> Basic Concepts of Scheduling; Types of Schedulers scheduling algorithms.		
		<b>Self-Learning Topics:</b> Multithreading Models, Thread libraries, Performance comparison of Scheduling Algorithms		
3.0		Process Synchronization and Deadlock	10	
	3.1	<b>Process Synchronization:</b> Basic Concepts of Inter-process Communication and Synchronization; Race Condition; Critical Region and Problem; Peterson's Solution; Synchronization Hardware and Semaphores; Classic Problems of Synchronization; Message Passing		CO3
	3.2	<b>Deadlocks Management</b> : System Model, Deadlock Characterization; Deadlock Detection and Recovery; Deadlock Prevention; Deadlock Avoidance.		
		<b>Self-Learning Topics:</b> Barber's shop problem, real time case study for Deadlock detection and recovery		
4.0		Memory Management	09	
	4.1	<b>Memory Management:</b> Basic Concepts of Memory Management; Swapping; Contiguous Memory Allocation; Paging; Structure of Page Table; Segmentation.		
	4,2	Virtual Memory: Basic Concepts of Virtual Memory; Demand Paging, Copy-on Write; Page Replacement Algorithms; Thrashing Self-Learning Topics: Concept of memory management in		<b>CO4</b>
		Linux & Windows NT/XP		
5.0		File and I/O Management	06	



	5.1	<ul> <li>File Management: Basic Concepts of File System; File Access Methods; Directory Structure; File-System Implementation; Allocation Methods; Free Space Management; Overview of Mass- Storage Structure</li> <li>I/O Management: I/O devices, Organization of the I/O Function, Disk Organization, I/O Management and Disk Scheduling: FCFS SSTF SCAN CSCAN LOOK C-LOOK.</li> </ul>		CO5
		Self-Learning Topics: NTFS File system, RAID structure		
6.0		Operating Systems Security	04	
	6.1	<b>Overview of Security and Protection:</b> Goals of Security and Protection, Security and Protection Threats.		
	6.2	<b>Protection Structure:</b> Granularity of Protection, Access control Matrix, Access Control Lists (ACLs), Capability Lists(C-Lists), Protection Domain		CO6
		<b>Self-learning Topics:</b> Classification of Computer Security, Security Attcks.		
		Total	39	

#### **Textbooks:**

- 1. A. Silberschatz, P. Galvin, G. Gagne, Operating System Concepts, 10th ed., Wiley, 2018.
- 2. W. Stallings, Operating Systems: Internal and Design Principles, 9th ed., Pearson, 2018.
- 3. A. Tanenbaum, Modern Operating Systems, Pearson, 4th ed., 2015.
- 4. D.M Dhamdhere, Operating Systems: A Concept Based Approach, Mc-Graw Hill, 2009.

### **Reference books:**

- 1. Achyut Godbole and Atul Kahate, Operating Systems, McGraw Hill Education, 3rdEdition, 2011.
- 2. N. Chauhan, Principles of Operating Systems, 1st ed., Oxford University Press, 2014.
- 3. A. Tanenbaum and A. Woodhull, Operating System Design and Implementation, 3rd ed., Pearson, 2006.
- 4. R. Arpaci-Dusseau and A. Arpaci-Dusseau, Operating Systems: Three Easy Pieces, CreateSpace Independent Publishing Platform, 1st ed., 2018.

### **Online References:**

- 1. https://www.nptel.ac.in
- 2. https://archive.nptel.ac.in/courses/106/105/106105214/
- 3. https://archive.nptel.ac.in/courses/106/105/106105172/

### **Course Assessment:**

**ISE:** To be conducted in any of these forms - Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 20 marks.

MSE: To be conducted as a written examination for 20 marks (on 40% - 50% syllabus).



## **End Semester Examination**

### \$ ESE of duration 3 hours are of 80 marks and scaled to 60.

- 1. Question paper will comprise of 03 questions.
- 2. Question1 (20 marks): Solve any 04 out of 06. All questions carry 05 marks each.
- 3. Question 2 (40 marks): Solve any 04 out of 06. All questions carry 10 marks each,
- 4. Question3 (20 marks) :- Solve any 04 out of 06. All questions carry 05 marks each.
- 5. All COs should be mapped as per the weightage in the syllabus.



Course Code	Course	T	eaching Scho (Hrs.)	eme		Credits As	signed	
Code	Name	Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
AIDSC403	Analysis of Algorithm	03	-	-	03	-		03

		Examination Scheme							
Course		Т	heory Ma	rks					
Code	Course Name	Course Assessment		ESE ^{\$}	CIAP	ESEP	Total		
		ISE	MSE						
AIDSC403	Analysis of Algorithm	20	20	60			100		

### **Pre-requisite:**

Basic knowledge of programming and data structure.

### Program Outcomes addressed:

- 1. PO1: Engineering knowledge
- 2. PO2: Problem analysis
- 3. PO4: Conduct investigations of complex problems
- 4. PO8: Individual and Collaborative team work
- 5. PO9: Communication
- 6. PO11: Life-Long learning

#### **Course Objectives:**

- 1. To provide mathematical approaches for analysis of algorithms.
- 2. To understand and solve problems using various algorithmic approaches.
- 3. To analyze algorithms using various methods.
- 4. To develop a technique for analyzing and computing the performance of an algorithm.
- 5. To understand computational complexity classes and their significance in problem-solving.
- 6. To apply algorithmic techniques to solve real-world computational problems

### **Course Outcomes:**

After successful completion of the course, students will be able to:

- 1. Analyze the running time and space complexity of the algorithms.
- 2. Describe, apply, and analyze the complexity of the divide and conquer strategy.
- 3. Solve optimization problems using greedy strategy and analyze the complexity.
- 4. Illustrate and analyze the complexity of dynamic programming strategy.
- 5. Explain and apply backtracking, branch, and bound.
- 6. Apply string matching techniques and understand various complexity classes.



Module	Unit	Topics	Hrs.	СО			
<u>No.</u> 1.0	No.	Introduction	07				
1.0	1.1	<b>Introduction</b> <b>Introduction</b> : Performance analysis, space and time complexity, Growth of function, Big-Oh, Omega Theta notation Mathematical background for algorithm analysis. Analysis of selection sort insertion sort.					
	1.2	Recurrences: The substitution method, Recursion tree method, Master method. Self-Learning: Bubble Sort, Randomized Algorithms		CO1			
2.0			06				
2.0		Divide and Conquer Approach	06				
	2.1	General method, Merge sort, Quick sort, Finding minimum and maximum algorithms and their Analysis Analysis of Binary search Self-Learning: Implementation of Linear search, Strassen's Matrix Multiplication		CO2			
3.0		Greedy Method Approach	06				
3.0	3.1	General Method, Single source shortest path: Dijkstra Algorithm, Fractional Knapsack problem, Job sequencing with deadlines, Minimum cost spanning trees: Kruskal and Prim's algorithms		<b>CO3</b>			
		<b>Self-Learning:</b> Graph representations: adjacency matrix and adjacency list, Optimal storage on tape algorithm.		CO3			
4.0		Dynamic Programming Approach	09				
	4.1	General Method, Multistage graphs, Single source shortest path Bellman ford Algorithm, All pair shortest path: Floyd Warshall Algorithm, 0/1 knapsack Problem, Travelling Salespersonproblem, longest common subsequence		CO4			
		Self-Learning: Matrix operations, Assembly-line scheduling Problem					
5.0		Backtracking and Branch and bound	06				
	5.1	General Method, Backtracking: N-queen problem, Sum of subsets, Graph coloring.					
	5.2	Branch and Bound: Travelling Salesperson Problem, 15 Puzzle problem		CO5			
		Self-Learning: Basics of graph theory and set theory, Hamiltonian cycle.					
6.0		String Matching Algorithms	05				
	6.1	The Naïve string-matching algorithm, The Rabin Karp algorithm, The Knuth-Morris-Pratt algorithm		CO6			
	6.2	Complexity class: Definition of P NP NP-Hard NP-Complete					
		Self-Learning: Modular arithmetic Boyer Moore algorithm	30				
		Total	39				



#### **Textbooks:**

- 1. Introduction to Algorithms by T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein was published by PHI Publication in 2005
- 2. Fundamentals of Computer Algorithms by Ellis Horowitz, Sartaj Sahni, and Sanguthevar Rajasekaran is the second edition, published by Orient BlackSwan in 2008.

#### **Reference books:**

- 1. Algorithms by Sanjoy Dasgupta, Christos Papadimitriou, and Umesh Vazirani was published by McGraw-Hill Education in 2006.
- 2. Design Methods and Analysis of Algorithms by S. K. Basu was published by PHI Learning Pvt. Ltd. in 2005.

#### **Online References:**

- 1. https://nptel.ac.in/courses/106/106/106106131/
- 2. https://swayam.gov.in/nd1_noc19_cs47/preview
- 3. https://www.coursera.org/specializations/algorithms

#### **Course Assessment:**

ISE:

- To be conducted in any of these forms Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 20 marks.
- ISE 20 marks = 05 marks for attendance + 15 marks for activities.

#### MSE:

• To be conducted as written examination for 20 marks (on 40% - 50% syllabus)

### End Semester Examination:

### \$ ESE of duration 03 hours are of 80 marks and scaled to 60.

- 1. Question paper will comprise of 03 questions.
- 2. Question1 (20 marks): Solve any 04 out of 06. All questions carry 05 marks each.
- 3. Question 2 (40 marks): Solve any 04 out of 06. All questions carry 10 marks each.
- 4. Question3 (20 marks):- Solve any 04 out of 06. All questions carry 05 marks each.
- 5. All COs should be mapped as per the weightage in the syllabus.



Course	Course Code Course Name		Teaching Scheme (Hrs.)			Credits Assigned			
Code		Theory	Practical	Tutorial	Theory	Practical	Tutorial Total		
AIDSC404	Critical Thinking & Design	02	-	-	02	-	- 02		

		Examination Scheme							
Course		Т	Theory Marks						
Code	Course Name	Course Assessment		ESE ^{\$}	CIAP	ESEP	Total		
		ISE	MSE	202					
AIDSC404	Critical Thinking and Design	15	15	45	-		75		

#### Pre- requisite: None

- Program Outcomes Addressed
  - 1. PO2: Problem Analysis
  - 2. PO3: Design/Development of Solutions
  - 3. PO5: Engineering Tool Usage
  - 4. PO6: The Engineer and The World
  - 5. PO7: Ethics
  - 6. PO8: Individual and Collaborative Team Work
  - 7. PO9: Communication
  - 8. PO10: Project Management and Finance
  - 9. PO11: Life-Long Learning

#### **Course Objectives:**

- 1. To describe the fundamentals of critical thinking and fair-minded reasoning for effective decision- making.
- 2. To differentiate personal thinking stages and implement structured strategies for continuous cognitive growth.
- 3. To analyze key elements of thought and intellectual standards to enhance logical reasoning.
- 4. To examine the principles of design thinking and apply them to solve real-world problems through an iterative, user-centered approach.
- 5. To demonstrate hands-on experience with idea generation, customer insights, and problem framing to drive innovation.
- 6. To employ creative problem-solving techniques such as brainstorming, prototyping, and hypothesis validation to design user centric solutions.

#### Course Outcomes: Learners will be able to

- 1. Interpret the fundamentals of critical thinking and fair-minded reasoning for effective decision- making.
- 2. Identify their cognitive development stage and implement structured strategies to progress as a critical thinker.
- 3. Apply intellectual standards like clarity, accuracy, and logic to improve reasoning and problem- solving skills.
- 4. Integrate design thinking principles to create innovative, balanced, and user-centered solutions.
- 5. Develop a broad perspective in understanding customer needs and effectively define problem statements using diverse methodologies.
- 6. Implement creative solutions and enhance ideas through iterative prototyping and user feedback using brainstorming techniques.



No.	Unit No.	Topics	Hrs.	СО
1.0		Introduction to Critical Thinking	4	
	1.1	<b>Introduction:</b> Start-up definitions of Critical Thinking how skilled are you as a Thinker? Hard Work, Concept of Critical Thinking, establish new habits of thoughts, Develop confidence		
	1.2	Fair-minded Thinker: Weak Vs. Strong Critical Thinking Requirement of Fair-mindedness Intellectual: Humility, Courage, Empathy, Integrity, Perseverance, Autonomy Interdependence of Intellectual Virtues		C01
		<b>Self-Learning Topics:</b> Role of Intellectual Humility in Decision-Making		
2.0		Four Stages of Development, Game Plan	3	
		<b>Four Stages of Development:</b> Stage 1: Unreflective thinker, Stage 2: Challenged thinker, Stage 3: Beginning thinker Stage 4: Practicing thinker		
	2.2	Game Plan: Purpose & Key Components of Game Plan, Integrating of Game Plan Strategies		CO2
	2.3	<b>Self-Learning Topics:</b> Case Study: Explores how a student progresses through four stages using self-reflection& discipline.		
3.0		Self-Understanding, Parts & Universal Standards	3	
	3.1	<b>Three Distinctive Functions:</b> Recognize the Mind's Three Distinctive Functions; Special Relationship		
	3.2	<b>Thoughts &amp; Intellectual Standards:</b> Fundamental structures of thought, The elements of thought, Universal Intellectual Standards: Clarity, Accuracy, Precision, Relevance Depth Breadth Logic Significance Fairness		CO3
		Self-Learning: Recognizing biases and promoting ethical decision-making.		
4.0		Design Thinking & its Key Tenets	5	
	4.1	Design Thinking Basics: Traditional Model vs. Design		CO4



		Thinking, Five Stages: Inspire, Empathize, Define,		
		Ideate, Prototype & Test Scale Thinking: Lean Thinking, Critical Thinking, Lateral Thinking Design Thinking		
	4.2	<b>Key Tenets:</b> Customer-Centric Approach, Thinking Beyond Products, Balancing Desirability, Feasibility & Viability, Broad & Compartmentalized Thinking, Visual Thinking & Hands-on Approach		
		<b>Self-Learning:</b> Case Study: How a global brand used design thinking to enhance customer experience and increase engagement.		
5.0		Inspire, Empathize and Define	5	
	5.1	<b>Generating &amp; Broadening Ideas:</b> Creating Stretch Goals, Power of Metaphors & Widening Perspectives, Importance of Diversity in Ideation		
	5.2	<b>Empathize &amp; Define:</b> New Channels for Customer Insights, Deep Customer Empathy & Stakeholder Analysis, Leveraging Technology for Insights, Mind Mapping: Stakeholders, Journey Mapping, Problem Framing		CO5
		<b>Self-Learning:</b> Case Study: How Airbnb used empathy mapping and customer insights to redefine its business model.		
6.0		Ideate, Prototype and Test	6	
	6.1	Ideate: Brainstorming & Hybrid Ideation Techniques, Challenging Assumptions & Breaking Patterns, Cross- Industry Inspiration (Analogous Design), Designing for Extreme Users & Ideation Triggers		
	6.2	Prototype & Test: Rapid Prototyping & Hypothesis Validation, Storyboarding & Scenario Visualization, Collecting Feedback & Managing Failed Prototypes		CO6
		<b>Self-Learning:</b> Case Study: Explore Apple's iterative prototyping process in designing user-friendly products.		
		Total	26	

### **Textbooks:**

- 1. Richard Paul, Linda Elder, "Critical Thinking: Tools for Taking Charge of Your Learning and Your Life", Fourth Edition, 2022, Pearson Education
- 2. Pavan Soni, "Design Your Thinking: The Mindsets, Toolsets, and Skill Sets for Creative Problem-solving",2020, Penguin Random House India Private Limited



#### **Reference books:**

- 1. Roger L. Martin, "The Design of Business: Why Design Thinking is the Next Competitive Advantage", 2009, Harvard Business Press
- 2. Richard Paul, Robert Niewoehner, Linda Elde,"The Thinker's Guide to Engineering Reasoning, 2019, Rowman & Littlefield Publishers, **ISBN-13:** 978-1538133798
- 3. Tilmann Lindberg, Christoph Meinel, Ralf Wagner, Christo, "Design Thinking: Creating a Culture of Innovation", Springer
- 4. Brooke Noel Moore & Richard Parker,"Critical Thinking"13th Edition,2020,McGraw-Hill Education

#### **Online References:**

- 1. https://onlinecourses.nptel.ac.in/noc19_mg60/preview
- 2. <u>https://onlinecourses.nptel.ac.in/noc20_de03/preview</u>
- 3. https://onlinecourses.swayam2.ac.in/imb24_mg37/preview
- 4. https://www.coursera.org/learn/uva-darden-design-thinking-innovation

#### **Course Assessment:**

ISE:

- To be conducted in any of these forms Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 20 marks.
- ISE 20 marks = 05 marks for attendance + 15 marks for activities.

MSE:

• To be conducted as written examination for 20 marks (on 40% - 50% syllabus)

End Semester Examination:

#### \$ESE duration of 02 hours are of 60 marks and scaled to 45

- 1. Question paper will comprise of 3 questions.
- 2. Question1 (15 marks): Solve any 03 out of 04. All questions carry 05 marks each.
- 3. Question 2 (30 marks): Solve any 03 out of 05. All questions carry 10 marks each.
- 4. Question3 (15 marks):- Solve any 03 out of 04. All questions carry 05 marks each.
- 5. All COs should be mapped as per the weightage in the syllabus.



Course Code	Course Name	Teaching	Teaching Scheme (Hrs.)			Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial Total		
MDMC 4031	Microprocessor and Microcontroller	03	-	-	03	-	- 03		

Course	Course Name			Examir	nation Scheme	ne			
Code		Theory Marks			CIAP	ESEP	Total		
		Course Assessment		ESE ^{\$}					
		ISE	MSE						
MDMC 4031	Microprocessor and Microcontroller	20	20	60			100		

#### **Pre-requisites**

**1.** FEC204: Digital system design

- Program Outcomes addressed:
- 1. PO1: Engineering knowledge
- 2. PO2: Problem analysis
- 3. PO3: Design and Development of Solution
- 4. PO4: Investigation of Complex Problems

#### **Course Objectives:**

- 1. To equip students with the fundamental knowledge and basic technical competence in the field of Microprocessors.
- 2. To emphasize instruction set and logic to build assembly language programs.
- 3. To prepare students for higher processor / Controller architectures.
- 4. To understand architecture of 8051 and ARM7 core.

### **Course Outcomes:**

After successful completion of the course, students will be able to:

- 1. Describe core concepts of 8086 microprocessor.
- 2. Interpret the instructions of 8086 and write assembly and Mixed language programs.
- 3. Appraise the architecture of advanced processors
- 4. Describe core concepts of 8051 micro-controller.
- 5. Interpret the instructions of 8051 and write assembly language programs.
- 6. Appraise the architecture of advanced controllers.



Module No.	Unit No.	Topics				
1.0		The Intel Microprocessors 8086 Architecture	08			
	1.1	8086CPU Architecture, Functional Pin Diagram				
	1.2	Programmer's Model				
	1.3	Memory Segmentation, Banking in 8086				
	1.4	Demultiplexing of Address/Data bus				
	1.5	Functioning of 8086 in Minimum mode and Maximum mode				
	1.6	Interrupt structure and its servicing				
		Self-Learning: Timing diagram of minimum and maximum mode				
2.0		Instruction Set and Programming of 8086	05			
	2.1	Addressing Modes, Instruction set				
	2.2	Program related -Data Transfer Instructions, String Instructions, Logical Instructions, Arithmetic Instructions, Transfer of Control Instructions, Processor Control Instructions				
		Self-Learning : 8255,8259 ,8257				
3.0		Pentium Processor	6			
	3.1	Comparison of 8086 and Pentium, Pentium Architecture, Superscalar Operation, Integer & Floating-Point Pipeline Stages				
	3.2	Branch Prediction Logic, Cache Organization, MESI Protocol				
		Self-learning: 80386 Processor	-			
4.0		8051 Microcontroller	8			
	4.1	Comparison between Microprocessor and Microcontroller				
	4.2	Features, architecture and pin configuration of 8051				
	4.3	CPU timing and machine cycle				
	4.4	Memory organization				
	4.5	Counters and timers				
	4.6	Interrupts				
	4.7	Serial data input and output				
		Self-Learning : Input output ports				
5.0		8051 Assembly Language Programming and Interfacing	06			
	5.1	Addressing modes, Instruction set				
	5.2	Programs related to : arithmetic, logical, delay subroutine, input, output, timer, counters, port, serial communication, and interrupts Interfacing with LEDs				
		Self-Learning : Need of Assembler & Cross Assemble, Assembler Directives				
6.0		ARM7	06			
	6.1	Introduction & Features of ARM 7, Concept of Cortex-A, Cortex-R and Cortex-M				



	Architectural inheritance, Pipelining Programmer's model	
6.2	Brief introduction to exceptions and interrupts handling Instruction set: Data processing, Data Transfer, Control flow	
	Self-Learning: Programming of ARM7	
	Total	39

# Textbooks:

- 1. K. M. Bhurchandani and A. K. Ray, "Advanced Microprocessors and Peripherals", McGraw Hil
- 2. Douglas V Hall, SSSP Rao "Microprocessors & Interfacing", McGraw Hill
- 3. M. A. Mazidi, J. G. Mazidi and R. D. Mckinlay, "The 8051 Microcontroller & Embedded systems", Pearson Publications

4.	C.	Kenneth	J.	Ayala	and	D.	V.	Gadre,	"The	8051	Microcontroller	&	Embedded	l system	using	assembly	&
'С'	", (	Cengage	Lea	rning													

5. Steve Furber, "ARM System on chip Architecture", Pearson

### Reference books:

1. John Uffenbeck, "8086/8088 family: Design Programming and Interfacing", PH

## **Online References:**

1 https://swayam.gov.in/nd1_noc20_ee11/preview

- 2 https://nptel.ac.in/courses/108/105/108105102/
- 3 https://www.classcentral.com/course/swayam-microprocessors-and-microcontrollers-9894

4 https://www.mooc-list.com/tags/microprocessors

## **Course Assessment:**

**ISE:** To be conducted in any of these forms - Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 20 marks.

MSE: To be conducted as written examination for 20 marks (on 40% - 50% syllabus)

# End Semester Examination:

## \$ ESE of duration 3 hours are of 80 marks and scaled to 60.

- 1. Question paper will comprise of 6 questions, each carrying 20 marks.
- 2. The students need to solve a total of **4** questions.
- 3. Question No.1 will be compulsory and based on entire syllabus.
- 4. Remaining questions(Q.2 to Q.6) will be selected from all the modules



Course Code	Course Name	Т	eaching Scho (Hrs.)	eme	Credits Assigned				
	name	Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
MDMC4041	Computer Network	03	-	-	03	-	-	03	

		Examination Scheme							
		Т	'heory Ma	rks					
Course Code	Course Name	Course Assessment		ESE ^{\$}	CIAP	ESEP	Total		
		ISE	MSE						
MDMC4041	Computer Network	20	20	60		<b>X</b>	100		

## Pre- requisite: None

### Program Outcomes Addressed

- 1. PO1: Engineering Knowledge
- 2. PO2: Problem analysis
- 3. PO3: Design/development of solutions
- 4. PO4: Conduct investigation of complex problems
- 5. PO5: Modern Tool Usage
- 6. PO6: The Engineer and The World

## **Course Objectives:**

- 1. To interpret the issues and challenges of protocols design while delving into TCP/IP protocol suite.
- 2. To introduce concepts and fundamentals of physical layer
- 3. To describe various functions of Data Link Layer (DLL).
- 4. To compare the strengths and weaknesses of various routing algorithms.
- 5. To discuss various transport layer protocols.
- 6. To discuss various application layer protocols.

## Course Outcomes: Learners will be able to

- 1. Discuss the concepts of data communication at physical layer and Compare ISO OSI model with TCP/IP model.
- 2. Describe the various functions of Physical Layer.
- 3. Illustrate different design issues and error detection and correction mechanisms at data link layer.
- 4. Construct networks using IP addressing and sub-netting / super-netting schemes.
- 5. Apply transport layer protocols and congestion control algorithms to network scenarios.
- 6. Interpret the protocols at application layer.



Module No.	Unit No.	Topics	Hrs.	CO	
1.0		Introduction to Networking	4		
	1.1	Introduction to computer network, network application, network software and hardware components (Interconnection networking devices), Network topology, protocol hierarchies, design issues for the layers, connection oriented and connectionless services			
	1.2	Reference models: Layer details of OSI, TCP/IP models. Communication between layers.		CO1	
		Self-Learning: ARPANET, IEEE 802.11 standards, Firewalls, VPNs, Software- Defined Networking			
2.0		Physical Layer	3		
	2.1	Introduction to Communication Electromagnetic Spectrum			
	<ul> <li>2.2 Unguided Transmission Media: Radio wave, Microwave, Infrared.</li> <li>Guided Transmission Media: Twisted pair, Coaxial, Fiber optics.</li> <li>Self-Learning:</li> </ul>				
		Properties & Propagation (Line-of-Sight Communication), Satellite Communication & Radar Systems, Cellular Networks (3G, 4G, 5G)			
3.0		Data Link Layer	8		
	3.1	DLL Design Issues (Services, Framing, Error Control, Flow Control), Error Detection and Correction (Hamming Code, CRC, Checksum), Elementary Data Link protocols, Stop and Wait, Sliding Window (Go Back N, Selective Repeat)			
	3.2	Medium Access Control Sublayer Channel Allocation problem, Multiple access Protocol (Aloha, Carrier Sense Multiple Access (CSMA/CSCA/CSMCD)		CO3	
		Self-Learning: Link Layer Security,			
4.0		Network layer	12		
	4.1	Network Layer design issues, Communication Primitives: Unicast, Multicast, broadcast. IPv4 Addressing (classful and classless), Subnetting, Super netting design problems, IPv4 Protocol, Network Address Translation (NAT), IPv6			
		<b>Routing algorithms:</b> Shortest Path (Dijkstra's), Link state routing, Distance Vector Routing, BGP		CO4	
	4.3	<b>Protocols</b> – ARP, RARP, ICMP, IGMP			
	4.4	Congestion control algorithms: Open loop congestion control,			
	No. 1.0 2.0 3.0	No.       No.         1.0       1.1         1.1       1.2         2.0       2.1         2.0       2.1         2.2       3.0         3.0       3.1         3.1       3.2         4.0       4.1         4.2       4.3	No.         No.           1.0         Introduction to Networking           1.1         Introduction to computer network, network application, networking devices), Network topology, protocol hierarchies, design issues for the layers, connection oriented and connectionless services           1.1         Reference models: Layer details of OSI, TCP/IP models. Communication between layers.           Self-Learning:         ARPANET, IEEE 802.11 standards, Firewalls, VPNs, Software-Defined Networking           2.0         Physical Layer           2.1         Introduction to Communication Electromagnetic Spectrum           2.2.0         Physical Layer           2.1         Introduction to Communication Electromagnetic Spectrum           2.2.1         Introduction to Communication Electromagnetic Spectrum           2.2.2         Unguided Transmission Media: Radio wave, Microwave, Infrared. Guided Transmission Media: Twisted pair, Coaxial, Fiber optics. Self-Learning: Properties & Propagation (Line-of-Sight Communication), Satellite Communication & Radar Systems, Cellular Networks (3G, 4G, 5G)           3.0         Data Link Layer           3.1         DLL Design Issues (Services, Framing, Error Control, Flow Control), Error Detection and Correction (Hamming Code, CRC, Checksum), Elementary Data Link protocols, Stop and Wait, Sliding Window (Go Back N, Selective Repeat)           3.2         Medium Access Ontrol Sublayer Channel Allocation problem, Multiple access Protocol (Aloha, Carrier Sense Multiple Access (CSMA/CSCA/CSMCD)	No.         No.         Introduction to Networking         4           1.0         Introduction to Networking         4           1.1         Introduction to computer network, network application, network offware and hardware components (Interconnection networking devices), Network topology, protocol hierarchies, design issues for the layers, connection oriented and connectionless services         1.1           Reference models: Layer details of OSI, TCP/IP models. Communication between layers.         3           2.0         Physical Layer         3           2.1         Introduction to Communication Electromagnetic Spectrum         3           2.1         Introduction to Communication Electromagnetic Spectrum         3           2.1         Introduction to Communication Electromagnetic Spectrum         3           2.2         Unguided Transmission Media: Twisted pair, Coaxial, Fiber optics.         Self-Learning: Properties & Propagation (Line-of-Sight Communication), Satellite Communication & Radar Systems, Cellular Networks (3G, 4G, 5G)         8           3.0         Data Link Layer         8         8           3.1         DLL Design Issues (Services, Framing, Error Control, Flow Control), Error Detection and Correction (Hamming Code, CRC, Checksum), Elementary Data Link protocols, Stop and Wait, Sliding Window (Co Back N. Selective Repeat)         8           3.2         Medium Access Control Sublayer Channel Allocation problem, Multiple access Protocol (Aloha, Carrier Sense Multi	



5.0		Closed loop congestion control, QoS parameters, Token & Leaky bucket algorithms Self-Learning: EIGRP (Enhanced Interior Gateway Routing Protocol), Dynamic Source Routing (DSR), Ad-hoc On-Demand Distance Vector (AODV), Zone Routing Protocol (ZRP) Transport Layer	6	
3.0	5.1	The Transport Dayer The Transport Service: Transport service primitives, Berkeley Sockets, Connection management (Handshake), UDP, TCP, TCP state transition, TCP timers	0	
	5.2	TCP Flow control (sliding Window), TCP Congestion Control: Slow Start		CO5
		<b>Self-Learning:</b> Sockets, Packet Loss Handling & Retransmission Mechanisms, Real-World Applications of TCP/UDP, QoS (Quality of Service) in Transport Protocols, Modern Enhancements to TCP (QUIC, BBR Congestion Control)		
6.0		Application Layer	6	
	6.1	DNS: Name Space, Resource Record and Types of Name Server. HTTP, SMTP, Telnet, FTP, DHCP		CO(
		<b>Self-Learning:</b> DNS Caching & Performance Optimization, SMTP Security Threats (Phishing, Email Spoofing)		CO6
		Total	39	

### Textbooks:

- 1. A.S. Tanenbaum, Computer Networks,4th edition Pearson Education
- 2. B.A. Forouzan, Data Communications and Networking, 5th edition, TMH
- 3. James F. Kurose, Keith W. Ross, **Computer Networking, A Top-Down Approach Featuring the Internet**,6th edition, Addison Wesley Reference books:
- 1 S.Keshav, An Engineering Approach To Computer Networking, Pearson
- 2 Natalia Olifer & Victor Olifer, Computer Networks: Principles, Technologies & Protocols for Network Design, Wiley India, 2011.
- 3 Larry L.Peterson, Bruce S.Davie, **Computer Networks: A Systems Approach**, Second Edition ,The Morgan Kaufmann Series in Networking Online References:
- 1 https://www.netacad.com/courses/networking/networking-essentials
- 2 https://www.coursera.org/learn/computer-networking
- 3 https://nptel.ac.in/courses/106/105/106105081
- 4 https://www.edx.org/course/introduction-to-networking



# Course Assessment:

ISE:

- To be conducted in any of these forms Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 20 marks.
- ISE 20 marks = 05 marks for attendance + 15 marks for activities. MSE:
- To be conducted as written examination for 20 marks (on 40% 50% syllabus) End Semester Examination:

## \$ ESE of duration 03 hours are of 80 marks and scaled to 60.

- 1. Question paper will comprise of 03 questions.
- 2. Question1 (20 marks): Solve any 04 out of 06. All questions carry 05 marks each.
- 3. Question 2 (40 marks): Solve any 04 out of 06. All questions carry 10 marks each.
- 4. Question3 (20 marks) :- Solve any 04 out of 06. All questions carry 05 marks each.
- 5. All COs should be mapped as per the weightage in the syllabus.



Course Code	Course Name	T	eaching Scho (Hrs.)	eme	Credits Assigned				
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
MDM C4061	Cost Management	03	-	-	03	-	-	03	

Course	Course Name			Examin	ation Scheme		
Code		Т	heory Ma	rks	CIAP	ESEP	Total
			Course Assessment				
		ISE	MSE				
MDM C4061	Cost Management	20	20	60	-		100

## Pre-requisite: Basic Accounting principles, Quantitative skills etc.

### **Program Outcomes addressed:**

1.PO1: Engineering Knowledge

- 2. PO2: Problem analysis
- 3. PO11: Lifelong Learning

#### **Course Objectives:**

To acquire knowledge and understanding of the concepts, techniques, and practices of cost and management accounting and to develop skills for decision making.

Course Outcomes: Upon completion of this course, learners will be able to...

CO1: To understand and analyze different cost concept and methods.

CO2: To understand the Elements of Cost & Cost classification.

CO3: To apply various material concepts & classifications for preparation of cost sheet.

CO4: To analyze various techniques of costing and its application in Finance, budgets and budgetary control.

CO5: To develop requisite data for cost control and cost reduction.

CO6: To evaluate marginal costing techniques for decision making.



Modul e No.	Unit No.	Topics	Hrs.	СО
1.0	1	Module 1: Introduction to Cost Accounting	04	
		Meaning of Cost, Cost Accounting & its Objectives, Comparison between Cost accounting and Financial Accounting, Comparison between Cost Accounting and Management Accounting, Types of cost, Methods of costing & Techniques of costing.		CO1
		<b>Self-Learning</b> : Basic accounting concepts, Journal entry and ledgers.		
2.0	2	Classification of Costs and Cost Sheet	05	
		Elements of Cost, Classification of Costs, Cost center and cost unit, Preparation of Cost Sheet & Estimated Cost Sheet. <b>Self-Learning</b> : Purpose and importance of cost sheet.		CO2
3.0		Material Management and Accounting for materials	06	
		Managing Purchase Functions, Cost of Material, Storing of materials – Inventory control methods, Costs associated with storing and ordering material, Economic Order Quantity, Fixation of levels and calculation of the same, Issue control- Pricing issues (LIFO, FIFO, Weighted Average), Material control -Objectives in Material Control, Stock Turnover, Material losses wastage, scrap, spoilage, defectives. <b>Self-Learning</b> : Basic flowchart for material flow in a company.		CO3
4.0		Accounting for labour and Overheads	08	
4.0		Accounting for labour: Types of Labour Cost, Methods of Remuneration, Treatment of overtime, fringe benefits, idle time etc. Accounting for overheads: Production overheads – Collection, Distribution to Production and service departments, Computation of Overheads Rate based on Machine Hour Rate method, Allocations and Apportionment, Absorption of overheads.	00	CO4
		Self-Learning: Types of labour, classification of overheads.		
5.0		Cost Control and Cost Reduction	10	
		Introduction, Comparison between cost control & cost reduction, Budgets and Budgetary Control, Meaning and Purpose of Budget, Objectives of Budgetary Control, Dangers of budget, Types of Budgets- Flexible Budget Standard Costing, Concept and development of standard costing, Variance analysis for cost, Direct Material variance- Cost, Price, usage, mix and yield variance Direct Labour Variance- Cost, Efficiency, usage, mix, yield and idle-time variance, Overhead Variance – Variable & Fixed Overhead variance,		CO5



Sales variances – Value, rate, volume and mix variance.		
Self-Learning: Differences and Interplay Between Cost Control		
and Cost Reduction.		
Marginal Costing & CVP Analysis	06	
Nature and scope of Marginal Costing, Marginal Cost equation, Cost Profit volume analysis, Break Even point and Break-Even Analysis, Relevant cost analysis for decision making.		CO6
Self-learning: Applications of Marginal Costing in Decision Making.		
Total	39	

### Textbooks:

- 1. B. Banerjee, *Cost Accounting: Theory and Practice*, 14th ed. New Delhi, India: PHI Learning Pvt. Ltd., 2021.
- 2. M. Y. Khan and P. K. Jain, *Management Accounting*, 8th ed. New Delhi, India: McGraw-Hill Education, 2021.

## Reference books:

- 1. P. Shah, *Management Accounting*, 6th ed. New Delhi, India: Oxford University Press, 2015.
- 2. C. Drury, Management and Cost Accounting, 12th ed. Andover, U.K.: Cengage Learning, 2024.

## **Online References:**

- 1. https://dynamicstudyhub.com/cost-management.
- 2. https://www.wallstreetmojo.com/cost-management

## **Course Assessment:**

**ISE:** To be conducted in any of these forms - Assignment/ Quiz/ Presentation/ Class Test/ Case study etc. of 15 marks and 5 marks attendance.

MSE: To be conducted as written examination for 20 marks (on 50% syllabus)

# End Semester Examination:

### \$ ESE of duration 03 hours are of 80 marks and scaled to 60.

- 1. Question paper will comprise of 03 questions.
- 2. Question1 (20 marks): Solve any 04 out of 06. All questions carry 05 marks each.
- 3. Question 2 (40 marks): Solve any 04 out of 06. All questions carry 10 marks each.
- 4. Question3 (20 marks) :- Solve any 04 out of 06. All questions carry 05 marks each.
- 5. All COs should be mapped as per the weightage in the syllabus.



Course	Course Name	Te	aching Scho (Hrs.)	eme	Credits Assigned			
Code	Course Mame	Theory	Practica l	Tutorial	Theory	Practical	Tutoria l Total	
AIDSL401	Operating System Lab		02			01	- 01	

		Examination Scheme							
Course	Course	Т	heory Marks						
Code	Name	Course A	ssessment	ESE	CIAP	ESEP	Total		
		ISE	MSE	ESE					
AIDSL401	Operating System Lab			-	25	25	50		

#### **Pre-requisite:**

1. Knowledge on Operating system principles.

#### **Program Outcomes addressed:**

- 1. PO1: Engineering knowledge
- 2. PO2: Problem analysis
- 3. PO3: Design/Development of Solutions
- 4. PO4: Conduct investigations of complex problems
- 5. PO5: Engineering tool usage
- 6. PO8: Individual and Collaborative team work
- 7. PO9: Communication

### Lab Objectives:

- 1. To gain practical experience with designing and implementing concepts of operating systems such as system calls, CPU scheduling, process management, memory management, file systems and deadlock handling using C language in Linux environment.
- 2. To familiarize students with the architecture of Linux OS.
- 3. To provide necessary skills for developing and debugging programs in Linux environment.
- 4. To learn programmatically to implement simple operation system mechanisms.

## Lab Outcomes:

Upon completion of this course, learners will be able to...

- 1. Illustrate basic Operating system Commands, Shell scripts, System Calls.
- 2. Simulate and implement various processes, scheduling algorithms and evaluate their performance.
- 3. Analyze and experiment various methods of synchronization and deadlocks.
- 4. Show various Memory Management techniques and evaluate their performance.
- 5. Illustrate and analyze concepts of virtual memory.
- 6. Implement and analyze concepts of file management and I/O management techniques.\



Sr. No.		Content	LO
		Explore Linux Commands	
1	1.1	<ul><li>Explore usage of basic Linux Commands and system calls for file, directory and process management.</li><li>For eg: (mkdir, chdir, cat, ls, chown, chmod, chgrp, ps. system calls: open, read, write, close, getpid, setpid, getuid, getgid, getegid geteuid. sort.)</li></ul>	LO1
	1.2	Implement any one basic commands of linux like ls, cp, mv and others using kernel APIs.	
		Linux shell script	
2	2.1	<ul> <li>To write shell script <ul> <li>a. Write a grep/egrep script to find the number of words character, words and lines in a file.</li> <li>b. Write an awk script to develop a Fibonacci series.</li> <li>c. Write an awk script to display the pattern of given string or number.</li> <li>d. Write an egrep script to display list of files in directory</li> </ul> </li> </ul>	LO1
	2.2	<ul> <li>Write shell scripts to do the following:</li> <li>a. Display OS version, release number, kernel version</li> <li>b. Display top 10 processes in descending order</li> <li>c. Display processes with highest memory usage.</li> <li>d. Display current logged in user and log name.</li> <li>e. Display current shell, home directory, operating system type, current path setting, current working directory.</li> </ul>	
3		Linux- Process	
	3.1	<ul><li>a. Create a child process in Linux using the fork system call. From the child process obtain the process ID of both child and parent by using getpid and getppid system call.</li><li>b. Explore wait and waitpid before termination of process.</li></ul>	LO
4		Process Management: Scheduling	
	4.1	<ul><li>a. Write a program to demonstrate the concept of non-preemptive scheduling algorithms.</li><li>b. Write a program to demonstrate the concept of preemptive scheduling algorithms</li></ul>	LO2
5		CPU-OS simulator	
	5.1	<ul> <li>Using the CPU-OS simulator analyze and synthesize the following:</li> <li>a. Process Scheduling algorithms.</li> <li>b. Thread creation and synchronization.</li> <li>c. Deadlock prevention and avoidance.</li> </ul>	LO2



	6.1	Write a C program to implement solution of Producer consumer problem through Semaphore	LO3
7		Process Management: Deadlock	
	7.1	<ul> <li>a. Write a program to demonstrate the concept of deadlock avoidance through Banker's Algorithm</li> <li>Write a program demonstrate the concept of Dining Philospher's Problem</li> </ul>	LO3
8		Memory Management	
	8.1	<ul> <li>a. Write a program to demonstrate the concept of MVT and MFT memory management techniques</li> <li>Write a program to demonstrate the concept of dynamic partitioning placement algorithms i.e. Best Fit, First Fit, Worst-Fit etc.</li> </ul>	LO4
9		Memory Management: Virtual Memory	
	9.1	<ul> <li>a. Write a program to demonstrate the concept of demand paging for simulation of Virtual Memory implementation</li> <li>Write a program in C demonstrate the concept of page replacement policies for handling page faults eg: FIFO LRU etc.</li> </ul>	LO5
10		File Management & I/O Management	
	10.1	<ul> <li>a. Write a C program to simulate File allocation strategies typically sequential, indexed and linked files</li> <li>b. Write a C program to simulate file organization of multi-level directory structure.</li> <li>Write a program in C to do disk scheduling - FCFS, SCAN, C-SCAN</li> </ul>	LO6

### **Text Books:**

1. William Stallings, Operating System: Internals and Design Principles, Prentice Hall, 8th Edition, 2014.

2. Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, Operating System Concepts, John Wiley & Sons, Inc., 9thEdition, 2016.

- 3. Linux Kernel Book, by Remy Card, Eric Dumas, Frank Mevel, Wiley India.
- 4. Unix Concepts and Applications, Sumitabha Das, McGraw Hill.

#### **Reference Books:**

- 1. Practicing Hand Book for Operating System Laboratory by Sathish Kumar Ravichandran, Archana Sasi.
- 2. Operating System Lab Programs: Guide to Shell and OS lab programs by S.Sydhani Begum
- 3. Maurice J. Bach, "Design of UNIX Operating System", PHI

### **Term Work:**

- 1. Term work should consist of 10 experiments covering all modules.
- 2. Journal must include at least 2 assignments on content of theory and practical of "Operating System"



- 3. The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.
- 4. Total 25 Marks (Experiments: 15-marks, Attendance Theory& Practical: 05-marks, Assignments: 05-marks)

#### **Practical Exam:**

End-semester Practical and oral exam will be held based on the above syllabus and will be assessed as End Semester Examination Practical (ESEP).



Course Code	Course Name	Te	eaching Scho (Hrs.)	eme	Credits Assigned			
	Course maine	Theory	Practica l	Tutorial	Theory	Practical	Tutoria l	Total
AIDSL402	Analysis of Algorithm Lab		02			01		01

		Examination Scheme						
Course	Course	Theory Marks						
Code	Name	Course A	ssessment	FSF	CIAP	ESEP	Total	
		ISE	MSE	ESE				
AIDSL402	Analysis of Algorithm Lab		-		25	25	50	

#### **Pre-requisite:**

1. Basic knowledge of programming and data structure Lab

### Program Outcomes addressed:

- 1. PO1: Engineering knowledge
- 2. PO2: Problem analysis
- 3. PO4: Conduct investigations of complex problems
- 4. PO8: Individual and Collaborative teamwork
- 5. PO9: Communication
- 6. PO11: Life-long learning

### Lab Objectives:

- 1. To introduce the methods of designing and analyzing algorithms.
- 2. Design and implement efficient algorithms for a specified application.
- 3. Strengthen the ability to identify and apply a suitable algorithm for the given real-world problem.
- 4. Analyze worst-case running time of algorithms and understand fundamental algorithmic problems.

## Lab Outcomes:

After successful completion of the course, students will be able to:

- 1. Implement the algorithms using different approaches.
- 2. Analyze the complexities of various algorithms.
- 3. Compare the complexity of the algorithms for specific problems.
- 4. Use appropriate algorithms to solve computational problems
- 5. Implement advanced problem-solving techniques like backtracking and branch & bound
- 6. Understanding complexity classes through implementation and case studies.



Suggested Lis	t of Experiments:	LO Mapping
Sr. No.	Title of Experiments	L01, L02
1	Implementation of Selection Sort and Insertion Sort.	LO1 LO2
2	Implementation of Merge Sort and Quick Sort.	LO1 LO2
3	Implementation of Binary Search.	L01 L03
4	Implementation of Dijkstra's Algorithm for Single Source Shortest Path.	L01, L03
5	Implementation of Prim's Algorithm for Minimum Spanning Tree (MST).	L01, L03
6	Implementation of 0/1 Knapsack Problem using Dynamic Programming.	L01, L03
7	Implementation of Floyd-Warshall Algorithm all pair shortest path.	L01 L03
8	Implementation of Longest Common Subsequence.	L01 L03
9	Implementation of the N-Queen Problem using Backtracking.	LO1 LO3
10	Implementation of Rabin Karp String Matching Algorithm.	LO1 LO3
11	Implementation of Graph Coloring algorithm.	LO1 LO3
12	Write a case study on Complexity Classes: P, NP, NP-Hard, NP-Complete.	LO2, LO3

#### **Textbooks:**

- 1. Introduction to Algorithms by T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein was published by PHI Publication in 2005
- 2. Fundamentals of Computer Algorithms by Ellis Horowitz, Sartaj Sahni, and Sanguthevar Rajasekaran is the second edition, published by Orient BlackSwan in 2008.

### **Reference books:**

- 1. Algorithms by Sanjoy Dasgupta, Christos Papadimitriou and Umesh Vazirani was published by McGraw-Hill Education in 2006.
- 2. Design Methods and Analysis of Algorithms by S. K. Basu was published by PHI Learning Pvt. Ltd. in 2005.

#### **Online References:**

- 1. https://nptel.ac.in/courses/106/106/106106131/
- 2. https://swayam.gov.in/nd1_noc19_cs47/preview
- 3. https://www.coursera.org/specializations/algorithms

#### Term Work:

The term work should include 10 experiments. At least 02 assignments covering the entire syllabus must be given on the content of theory of "Analysis of Algorithms". The assignments should be students' centric and an attempt should be made to make assignments more meaningful, interesting and innovative. Term work will be assessed as Continuous Internal Assessment Practical (CIAP).

Term work Marks:



25 Marks (Total Marks) =15 Marks (Experiment) + 05 Marks (Assignments) + 05 Marks (Attendance)

The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum passing marks in term work.

#### Practical Exam: (2 hours/ 25 Marks)

End-semester Practical and oral exam will be held based on the above syllabus and will be conducted as End Semester Examination Practical (ESEP).



Course Code	Course Name	Teach	ing Scheme	e (Hrs.)	Credits Assigned				
	Course Maine	Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
AIDSL403	Skill base Lab: Web Computing and Networking		2*+2			02		02	
* Theory class to be conducted for full class									

Course Code	Course	Examination Scheme							
	Name	Th	eory Marks	5	CIAP	ESEP	Total		
		Course Assessment ESE							
		ISE	MSE						
AIDSL403	Skill base Lab: Web Computing and Networking			-	25	25	50		

#### **Pre-requisite:**

FEC104 – C-Programming

AIDSL304 – Skill Lab (Python Programming)

### Program Outcomes Addressed:

- PO1: Engineering Knowledge
- PO2: Problem Analysis

PO3: Design/Development of Solutions

PO4: Conduct investigations of complex problems

PO5: Engineering Tool Usage

PO6: The Engineer and The World

PO7: Ethics

PO8: Individual and Collaborative Teamwork

PO9: Communication

PO10: Project Management and Finance

PO11: Life-Long Learning

## Lab Objectives:

- 1. To orient students to HTML for making webpages
- 2. To expose students to CSS for formatting web pages
- 3. To expose students to developing responsive layout
- 4. To expose students to JavaScript to make web pages interactive
- 5. To orient students to React for developing front end applications
- 6. To orient students to Node.js for developing backend applications



### Lab Outcomes:

After successful completion of the course, students will be able to:

- 1. Identify and apply the appropriate HTML tags to develop a webpage
- 2. Identify and apply the appropriate CSS tags to format data on webpage
- 3. Construct responsive websites using Bootstrap
- 4. Use JavaScript to develop interactive web pages.
- 5. Construct front end applications using React.
- Construct back end applications using Node.js/express

Module		Detailed Content	Но	LO
Module			urs	mapped
1.0		Web programming fundamentals	5	L01
	1 1	Working of web browser, HTTP protocol, HTTPS, DNS,		
	1.1	introduction, JSON introduction, URL, URI		
	1.0	HTML elements: headings, paragraphs, line break, colors and fonts, links,		
	1.2	frames, lists, tables, images and forms.		
		Concept of CSS, Creating Style Sheet, CSS Properties, CSS Styling 4		
		(Background, Text Format, Controlling Fonts), Working with block elements		
	1.3	and objects, Lists and Tables, CSS Id and Class, Box Model(Introduction,		
		Border properties, Padding Properties, Margin properties) CSS Advanced:		
		(Grouping, Dimension, Display, Positioning, Floating, Align, Pseudo class, Navigation Bar, Image Sprites, Attribute sector).		
		Self-Learning topic: Create a basic website using HTML and CSS.		
2.0		Javascript	5	LO3
		Introduction to JavaScript, DOM Manipulation, Data types, Values, Variables,	•	100
		Expressions and Operators, Statements, Objects, Arrays, Functions, Pattern		
	2.1	matching with regular expressions, JavaScript in Web Browsers, The Window		
		object, Scripting Documents, Scripting CSS, Handling Events		
		Introduction to ES5, ES6, Difference between ES5 and ES6.		
	2.2	Condition, Loops, Functions, Events, Arrow functions, Setting CSS Styles		
		using JavaScript, DOM manipulation, Classes and Inheritance.		
		Self-Learning topic: Implement a search bar with live suggestions (like Google		
		Search).		
3.0		React Fundamentals	4	LO4
		Installation, Installing libraries, Folder and file structure, Components,		
	3.1	Component lifecycle, State and Props, React Router and Single page		
		applications, UI design, Forms, Events, Animations, Best practices.		
		Self-Learning topic: Simple React App like Random Joke Generator		
4.0	-	Node. Js	4	L05
	4.1	Environment setup, First app, Asynchronous programming, Callback concept,		
	7.1	Event loops, REPL, Event emitter, Networking module, Buffers, Streams, File		



		system, Web module.		
		Self-Learning topic: Web sockets and real time applications		
5.0		Express	4	LO5
		Introduction, Express router, REST API, Generator, Authentication, sessions, Integrating with React		
		Self-Learning topic:		
6.0		Advance React	4	LO6
	6.1	Functional components- Refs, Use effects, Hooks, Flow architecture, Model-View Controller framework, Flux, Bundling the application. Web pack.		
		Total	26	

## **Textbooks:**

- 1. Rediscovering JavaScript, Master ES6, ES7, and ES8, By Venkat Subramaniam · 2018
- 2. Learning React Functional Web Development with React and Redux, Alex Banks and Eve Porcello, O'Reilly
- 3. Learning Redux, Daniel Bugl, Packt Publication
- 4. Learning Node.js Development, Andrew Mead, Packt Publishing
- 5. RESTful Web API Design with Node.js 10, Valentin Bojinov, Packt Publication

# **Reference Books:**

- 1. Web Development with Node and Express, Ethan Brown, O'Reilly
- 2. HTML5 Cookbook, By Christopher Schmitt, Kyle Simpson, O'Reilly Media
- **3.** Core Python Applications Programming by Wesley J Chun Third edition Pearson Publication **Software Tools:**

Figma Downloads | Web Design App for Desktops & Mobile

# **Online Resources:**

Home | spoken-tutorial.org

Course: React JS for Web Development: React with Node JS, MongoDB | Udemy

W3Schools Online Web Tutorials

	Suggested List of Programming Assignments/laboratory Work:					
Sr. No.	Name of the Experiment					
	Develop a straightforward blog page using HTML, CSS. The blog page should incorporate images, embedded videos, and a contact form.	LO1, LO2				
	Create a portfolio landing page using Html, CSS and JavaScript. Enhance it with features like dark mode and light mode, and incorporate animations to elevate the website's aesthetic appeal.	LO1, LO2, LO4				
	Design a static HTML page that contains a selection box with a list of 5 countries. When the user selects a country, its capital should be printed next to the list. Add CSS to customize the properties of the font of the capital (color, bold and font size).	LO1,LO2				
4*	Validate the fields of registration page using regular expressions in JavaScript.	LO4				



	NAAC A+	
5	Design a basic website using Bootstrap.	LO3
6*	React: Installation and Configuration. Create one application to handle events using React.	LO5
7	Make a single page application using React Router.	LO5
8	Create a react application and make use of at least 4 hooks available in react. (Eg: Simple counter application in react which uses StateHooks).	LO5
9*	Node.Js :Installation and Configuration, Callbacks, Event loops	LO6
10*	A <b>blog platform</b> where users can create, edit, and delete posts, and view others' posts using ExpressJs.	LO6
11*	<ul> <li>a)Setup a LAN network using Static/ Dynamic IPs and assign multiple IPs .</li> <li>b)Using netstat and route commands of Linux, do the following: <ul> <li>View current routing table</li> <li>Add and delete routes</li> <li>Change default gateway</li> </ul> </li> <li>c)Perform packet filtering by enabling IP forwarding using IP tables in Linux.</li> </ul>	
12*	Use simulator (Eg. NS2) to understand functioning of ALOHA, CSMA/CD	
13*	An organization is granted the block 130.34.12.64/26.The organization needs 4 subnets each with equal no hosts. Design the sub networks, find the information about each n/w and implement NAT.	
14*	Perform File Transfer and Access using FTP.	
15	Mini Project based on the content of the syllabus (Group of 2-3 students).	LO6

# Term Work (CIAP):

- 1 Term work should consist of 10 experiments and Journal submission.
- 2 Mini Project based on the content of the syllabus (Group of 2-3 students).
- 3 The final certification and acceptance of term work ensures that satisfactory performance of laboratory work and minimum passing marks in term work.
- 4 Total 25-Marks (Experiments: 10-marks, Attendance: 05-marks, Mini Project:-5-marks, Participation or wining in Web based competition:05-marks).

## **Oral & Practical exam(ESEP):**

Based on the entire syllabus of AIDSL404 Skill based Lab Web Technology will be conducted as End Semester Examination Practical (ESEP).



Course Code	Course Name	Те	eaching Sche (Hrs.)	eme	Credits Assigned			
Coue		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
AIDSL404	Value Education (UHV)		04			02		02

		Examination Scheme					
Course	Course	Theory Marks					
Code	Name	Course Assessment		DOD	CIAP	ESEP	Total
		ISE	MSE	ESE			
AIDSL404	Value Education (UHV)		-		50	-	50

### Program Outcome mapped:

- 1. **PO1: Engineering Knowledge** Apply mathematics, science, and engineering fundamentals to solve complex problems.
- 2. **PO2: Problem Analysis** Identify, formulate, and analyze engineering problems using foundational principles.
- 3. **PO3: Design/Development of Solutions** Design solutions and systems that meet specified needs with safety and sustainability considerations.
- 4. **PO4: Investigation of Complex Problems** Conduct research and use scientific methods to analyze and solve engineering challenges.
- 5. **PO5: Engineering Tool Usage** Utilize appropriate techniques, resources, and modern engineering tools for problem-solving.
- 6. **PO6: The Engineer and The World** Assess societal, health, safety, and legal aspects relevant to professional engineering.
- 7. **PO7: Ethics** Uphold ethical principles and professional responsibilities in engineering practice.
- 8. **PO8: Individual and Collaborative Team Work** Function effectively as an individual and as a member or leader in diverse teams.
- 9. **PO9: Communication** Communicate complex engineering activities effectively through reports, presentations, and instructions.
- 10. **PO10: Project Management and Finance** Apply engineering and management principles to project execution and financial decision-making.
- 11. **PO11: Lifelong Learning** Recognize the need for and engage in continuous learning to keep pace with technological advancements.



### **Course Objectives:**

- 1. **To introduce the fundamental concepts of human values**, including intrinsic and extrinsic values, and their relevance to personal and professional development in the context of **IT** engineering.
- 2. To explore the principles of Universal Human Values (UHV), emphasizing selfawareness, self-exploration, and the application of tools like the JOHARI window and SWOT analysis in the IT profession.
- 3. To study the different levels of harmony—within oneself, in the family, society, and nature—and apply these concepts to achieve a balanced and fulfilling life, especially in the fast-paced IT industry.
- 4. To comprehend the key aspects of professional ethics in IT, including ethical standards, work ethics, and moral issues such as data privacy, cybersecurity, and AI ethics.
- 5. **To develop foundational values** such as integrity, impartiality, nonpartisanship, and objectivity, and cultivate empathy, tolerance, and compassion in both personal and professional contexts, particularly in IT-related decision-making.
- 6. **To integrate human values into IT practices**, focusing on ethical decision-making, sustainable technology development, and responsible innovation.

#### **Course Outcomes:**

After successful completion of the course, students will be able to:

- Understand and Explain (*Understand*) the basic concepts of human values and their significance in personal and professional contexts, particularly in the IT industry.
- **Explore and Internalize** (*Apply*) human values to guide personal behavior and professional conduct in IT roles such as software development, data analysis, and cybersecurity.
- Analyze and Apply (*Analyze & Apply*) the concept of harmony at various levels of existence to achieve a balanced life, even in high-pressure IT environments.
- **Identify and Evaluate** (*Analyze & Evaluate*) ethical issues in the IT profession, including data privacy, cybersecurity, AI ethics, and intellectual property rights, using appropriate ethical theories and standards.
- **Demonstrate and Uphold** (*Apply & Evaluate*) integrity and ethical principles in professional and public service contexts, fostering empathy and compassion in IT projects that impact society.
- **Integrate and Implement** (*Create & Apply*) human values into IT practices, ensuring that technology development aligns with ethical, social, and environmental considerations.



# **Course Modules and Topics:**

Module No.	Unit No.	Topics	LO
1.0		Introduction to Human Values and Their Relevance in IT	LO1
	1.1	Definition, Intrinsic & Extrinsic values, Shalom Schwartz's Theory of Basic Human Values, Value education: Need, Basic Guidelines and Scope, Self- exploration, Happiness and Prosperity, Harmony, Self-awareness: JOHARI window and SWOT analysis	LOI
	1.2	Ethical Challenges in IT: Data privacy, cybersecurity, AI ethics, and intellectual property rights	LO4
2.0		Understanding Human Beings and Harmony at Various Levels of Existence	LO3
	2.1	Human beings as a combination of the conscious 'I' and material body, Abraham Maslow's Hierarchy of Needs, Classification between I & Body, Co-existence, Harmony in Self: Swasthya and Sanyama	LO3
	2.2	Harmony in the Family Understanding Values in Human Relationships, Differentiation in relationships, Values in relationships	L03
	2.3	Harmony in the Society From Family order to World Family Order, Comprehensive Human Goal, Harmony in Nature Understanding the Interconnectedness and Mutual Fulfilment, Understanding the Four Orders of Nature	LO3, LO6
3.0		Professional Ethics in IT	LO4
	3.1	Definition, Characteristics, Profession, Professionalism, Morality, Moral issues in the IT profession, Understanding Ethics, Ethical Standards, Work Ethics, Engineering Ethics	LO4
	3.2	Types of Inquiries, Kohlberg's Theory, Heinz Dilemma, Gilligan's Theory, and Ethical Theories	LO4
	3.3	Ethical Challenges in IT: Data privacy, cybersecurity, AI ethics, and intellectual property rights	LO4
4.0		Ethics, Integrity, and Aptitude in IT	LO5
	4.1	Essence, determinants, and consequences of ethics in human actions, Dimensions of ethics, Ethics in private and public relationships	LO5



Module No.	Unit No.	Topics	LO
	4.2	Key contributions from Indian and global moral thinkers and philosophers, emphasizing integrity, impartiality, and non-partisanship in professional settings	LO5
	4.3	Upholding objectivity and dedication to public service, Cultivating empathy, tolerance, and compassion, with a focus on their application in IT and public welfare	LO5
5.0		Understanding Harmony in Nature and Sustainable IT Practices	LO6
	5.1	Concept of harmony in Nature: Meaning of harmony in nature, Disharmony with Nature causes, Implications of disharmony with nature	LO6
	5.2	Maintaining harmony with nature: Harmony through mutual fulfilment of the four orders in nature, Harmony through symbiotic relationship with nature, Achieving competence in maintaining harmony with nature in professional life	LO6
	5.3	Sustainable IT Practices: Green computing, energy-efficient algorithms, and eco-friendly technology development	LO6
6.0		Practicum Project Community Engagement and IT for Social Good	LO2, LO5, LO6
	6.1	Students carry out a community engagement project to benefit the local community through IT-based initiatives (e.g., developing apps for social causes, organizing digital literacy camps, or creating awareness about cybersecurity).	LO2, LO5, LO6
	6.2	Students write a reflective report on how the understanding of universal human values has been integrated into their IT project.	LO5, LO6

### **Textbooks:**

- 1. Naagarazan, R. S. A Textbook on Professional Ethics and Human Values. 4th Edition. New Age International Publishers, 2021.
- 2. Gaur, R.R., Sangal, R., & Bagaria, G.P. A Foundation Course in Human Values and Professional Ethics. 3rd Edition. Excel Books, 2019.
- 3. Khosla, Vaishali R., & Bhagat, Kavita. *Human Values and Professional Ethics*. 2nd Edition. Macmillan Education, 2020.
- 4. Harris, C.E., Pritchard, M.S., & Rabins, M.J. *Engineering Ethics: Concepts and Cases*. 6th Edition. CENGAGE Learning, 2019.



5. Murthy, PSR. Indian Culture, Values and Professional Ethics. 4th Edition. BS Publications, 2022.

#### **Reference Books:**

- 1. Kumar, Niraj. *Lexicon for Ethics, Integrity & Aptitude for IAS General Studies Paper IV.* 2nd Edition. McGraw Hill Education, 2023.
- 2. Subba Rao, G., & Roy Chowdhury, P. N. *Ethics, Integrity & Aptitude*. 3rd Edition. McGraw Hill Education, 2020.

#### **Online References:**

- 1. https://fdp-si.aicte-india.org/index.php
- 2. https://example.com/

**Course Assessment:** 

#### **Internal Assessment Method (With Rubrics)**

The internal assessment will consist of Continuous Internal Assessment (CIAP) = 50 marks based on Assignments, Case Studies, Presentations, and Practicum Projects.

Assessment Component	Weightage (%)	Evaluation Criteria (Rubrics)
Assignment on Human Values	20%	<ul> <li>Excellent (5): Demonstrates deep understanding with real-life examples</li> <li>Good (4): Good understanding with relevant examples</li> <li>Satisfactory (3): Basic understanding with minimal examples</li> <li>Needs Improvement (2): Partial understanding with errors</li> <li>Poor (1): Little to no understanding</li> </ul>
Case Study on Ethical Issues in IT	20%	<ul> <li>Excellent (5): In-depth analysis with ethical theories and solutions</li> <li>Good (4): Covers major ethical aspects with examples</li> <li>Satisfactory (3): Identifies ethical concerns with some analysis</li> <li>Needs Improvement (2): Limited understanding with minor errors</li> <li>Poor (1): Lacks analysis and ethical reasoning</li> </ul>
Presentation on Sustainability in IT	20%	<ul> <li>Excellent (5): Well-structured, engaging, innovative ideas</li> <li>Good (4): Clear and logical presentation with good insights</li> <li>Satisfactory (3): Covers major points but lacks depth</li> <li>Needs Improvement (2): Some points missing, lacks clarity</li> <li>Poor (1): Unstructured lacks coherence</li> </ul>



Reflection Report on Practicum Project	20%	<ul> <li>Excellent (5): Thoughtful reflection, well-articulated impact</li> <li>Good (4): Covers personal learning and impact clearly</li> <li>Satisfactory (3): General reflection with limited depth</li> <li>Needs Improvement (2): Superficial understanding</li> <li>Poor (1): Minimal effort lacks insight</li> </ul>
Participation in Discussion & Engagement	20%	<ul> <li>Excellent (5): Actively participates, provides insightful contributions</li> <li>Good (4): Engaged, contributes relevant thoughts</li> <li>Satisfactory (3): Participates but with limited contribution</li> <li>Needs Improvement (2): Rarely participates, minimal effort</li> <li>Poor (1): No participation</li> </ul>

### Examples of Practicum Projects for Community Engagement and IT for Social Good

The practicum project aims to encourage students to apply Universal Human Values (UHV) and Ethics in IT to solve real-world societal challenges. Below are some project ideas along with explanations of how they integrate human values and ethics:

### Digital Literacy Program for Underprivileged Communities

**Objective:** Create and conduct workshops to educate marginalized communities about basic computer skills, cybersecurity awareness, and digital payments.

#### Implementation:

- Design an easy-to-understand curriculum on digital literacy.
- Conduct workshops/webinars in rural schools or community centers.
- Develop a simple mobile/web application for learning digital skills.
- Educate participants about data privacy, cyber threats, and ethical internet use.

### Human Values & Ethics Integration:

- Empathy & Compassion Address digital divide and empower underprivileged individuals.
- Integrity & Responsibility Teach ethical use of technology and responsible online behavior.
- **Public Welfare** Ensure safe digital access for vulnerable communities.

### AI-Based Cyberbullying Detection for Schools & Colleges

**Objective:** Develop an AI model to identify cyberbullying in chat messages and social media posts, ensuring a safer digital environment.

# Implementation:

- Collect and train data on cyberbullying-related words & phrases.
- Implement a Natural Language Processing (NLP)-based chatbot to detect abusive content.
- Educate students on ethical social media behavior and reporting mechanisms.



• Partner with schools/colleges to deploy the model in their IT systems.

## Human Values & Ethics Integration:

- Respect & Non-Partisanship Encourage online respectful interactions.
- Fairness & Objectivity Ensure non-biased AI in content moderation.
- Safety & Privacy Protect users' personal data and identity.

### Green Computing Awareness & E-Waste Management App

**Objective:** Develop an app to educate users on sustainable IT practices and provide an e-waste collection service.

### Implementation:

- Create an app that guides users on green computing practices.
- Provide nearby e-waste collection centers and reward users for recycling.
- Conduct IT industry awareness campaigns on energy-efficient computing.
- Promote the use of renewable energy in data centers.

## Human Values & Ethics Integration:

- Environmental Sustainability Encourage eco-friendly IT solutions.
- Social Responsibility Spread awareness about ethical e-waste disposal.
- Harmony in Nature Minimize IT sector's negative impact on nature.

### Cybersecurity Awareness Chatbot for Senior Citizens

**Objective:** Build a WhatsApp or Telegram chatbot that assists senior citizens in identifying and avoiding online scams, phishing, and frauds.

### Implementation:

- Develop an AI chatbot that explains common online scams.
- Create step-by-step tutorials on safe internet banking and social media usage.
- Partner with local community centers and NGOs to spread awareness.
- Ensure chatbot provides real-time support and automated alerts.

## Human Values & Ethics Integration:

- Compassion & Empathy Assist vulnerable groups in safe internet use.
- Integrity & Awareness Promote honest and secure online transactions.
- **Public Welfare** Reduce cyber frauds targeting elderly people.

## AI Ethics Awareness in IT Companies & Colleges

**Objective:** Develop an interactive website or mobile app to educate IT professionals and students on ethical AI usage and biases in AI systems.

## Implementation:

- Provide interactive case studies on AI bias, privacy, and ethical dilemmas.
- Conduct quiz-based learning to test AI ethical understanding.
- Collaborate with IT professionals and faculty to design real-world scenarios.
- Ensure alignment with global AI ethics standards (e.g., IEEE, EU AI Act).

## Human Values & Ethics Integration:



- Integrity & Fairness Ensure unbiased AI algorithms.
- **Public Interest** Educate developers on responsible AI implementation.
- Transparency Promote explainable and fair AI decision-making.

### Mobile App for Volunteer & Donation Matching

**Objective:** Develop a volunteer-matching platform that connects IT professionals and students with social organizations in need of technical assistance.

### Implementation:

- Allow users to register their skills (app development, cybersecurity, etc.).
- Connect them with NGOs or community projects that require IT support.
- Enable secure crowdfunding and donation tracking for transparency.
- Promote projects focused on digital inclusion and education.

### Human Values & Ethics Integration:

- Social Responsibility Encourage IT professionals to give back to society.
- Transparency & Trust Maintain fair donation tracking.
- Empathy & Compassion Align IT skills with community development.

### Ethical Hacking & Cybersecurity Training for Students

**Objective:** Conduct a hands-on ethical hacking workshop to educate students on ethical penetration testing and cybersecurity best practices.

Implementation:

- Develop training modules on ethical hacking, cryptography, and network security.
- Conduct capture-the-flag (CTF) cybersecurity challenges for hands-on learning.
- Educate students on responsible disclosure of vulnerabilities.
- Partner with cybersecurity firms for internships and projects.

## Human Values & Ethics Integration:

- Ethical Responsibility Train IT students to prevent cyber crimes.
- Accountability Promote responsible ethical hacking practices.
- **Public Safety** Improve cybersecurity awareness in college networks.

### AI-Powered Sign Language Recognition System

**Objective:** Develop an AI-based sign language recognition system to help hearing-impaired individuals communicate using real-time gesture recognition.

## Implementation:

- Train a machine learning model on Indian Sign Language (ISL).
- Develop a mobile/web app that converts sign language gestures into text/speech.
- Partner with special education institutes and NGOs for deployment.
- Ensure open-source availability for future development.

### Human Values & Ethics Integration:

- Inclusion & Accessibility Bridge communication gaps for disabled individuals.
- Fairness & Transparency Ensure AI is unbiased across different sign languages.



- Social Welfare Enhance digital accessibility for differently-abled people.
- Project Submission & Reflection Report

After completing the practicum project, students will submit a reflective report covering:

- 1. Project Objective & Problem Statement
- 2. Implementation Details & Challenges Faced
- 3. Human Values & Ethics Integrated
- 4. Impact Assessment & Learning Outcomes
- 5. Future Improvements & Scalability

#### **Evaluation Rubric:**

- Excellent (5): Clear objectives, strong ethical integration, significant social impact.
- Good (4): Good ethical integration, minor improvement areas.
- Satisfactory (3): Basic implementation lacks depth in ethical application.
- Needs Improvement (2): Minimal social impact, weak ethical connection.
- **Poor** (1): Unclear project execution, little relevance to human values.



Course Code	Course Name		Teaching Scheme (Hrs.)			Credits Assigned			
Code		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total	
AIDSM401	Mini Project 1 B		02			01	-	01	

		Examination Scheme						
Course Code	Course	Theory Marks						
	Name	Course A	Assessment ESE		CIAP	ESEP	Total	
		ISE	MSE	ESE				
AIDSM401	Mini Project 1 B				25	25	50	

### Program Outcomes addressed:

- 1. PO1: Engineering knowledge
- 2. PO2: Problem Analysis
- 3. PO3: Design/Development of Solutions
- 4. PO4: Conduct investigations of complex problems
- 5. PO5: Engineering Tool Usage
- 6. PO6: The Engineer & The World
- 7. PO7: Ethics
- 8. PO8: Individual & Collaborative Team work
- 9. PO9: Communication
- 10. PO10: Project Management & Finance
- 11. PO11: Life-Long learning

### Objectives

- 1. To acquaint with the process of identifying the needs and converting it into the problem.
- 2. To familiarize the process of solving the problem in a group.
- 3. To acquaint with the process of applying basic engineering fundamentals to attempt solutions to the problems.
- 4. To inculcate the process of self-learning and research.

## Outcome: Upon completion of this course, learners will be able to

- 1. Identify problems based on societal /research needs.
- 2. Apply Knowledge and skill to solve societal problems in a group.
- 3. Develop interpersonal skills to work as a member of a group or leader.
- 4. Deduce the proper inferences from available results through theoretical/ experimental /simulations.
- 5. Analyze the impact of solutions in societal and environmental context for sustainable development.
- 6. Apply standard norms of engineering practices.
- 7. Develop skills in written and oral communication.
- 8. Illustrate capabilities of self-learning in a group, which leads to life-long learning.



9. Explain project management principles during project work.

#### **Guidelines for Mini Project**

- 1. Students shall form a group of 3 to 4 students, while forming a group shall not be allowed for less than three or more than four students, as it is a group activity.
- 2. Students should do survey and identify needs, which shall be converted into problem statement for mini project in consultation with faculty supervisor/head of department/internal committee of faculties.
- 3. Students shall submit implementation plan in the form of Gantt/PERT/CPM chart, which will cover weekly activity of mini project.
- 4. A logbook to be prepared by each group, wherein group can record weekly work progress, guide/supervisor can verify and record notes/comments.
- 5. Faculty supervisors may give input to students during mini project activity; however, focus shall be on self-learning.
- 6. Students in a group should understand problems effectively, propose multiple solution and select best possible solution in consultation with guide/ supervisor.
- 7. Students shall convert the best solution into working model using various components of their domain areas and demonstrate.
- 8. The solution to be validated with proper justification and report to be compiled in standard format of University of Mumbai.
- 9. With the focus on self-learning, innovation, addressing societal problems and entrepreneurship quality development within the students through the Mini Projects, it is preferable that a single project of appropriate level and quality to be carried out in two semesters by all the groups of the students. i.e. Mini Project 1 in semester III and IV. Similarly, Mini Project 2 in semesters V and VI.
- 10. However, based on the individual students or group capability, with the mentor's recommendations, if the proposed Mini Project adhering to the qualitative aspects mentioned above gets completed in odd semester, then that group can be allowed to work on the extension of the Mini Project with suitable improvements/modifications or a completely new project idea in even semester. This policy can be adopted on case-by-case basis.

### Guidelines for Assessment of Mini Project: Term Work

- Term work will be assessed as Continuous Internal Assessment Practical (CIAP).
- The review/ progress monitoring committee shall be constituted by head of departments of each institute. The progress of mini project to be evaluated on continuous basis, minimum two reviews in each semester.
- In continuous assessment focus shall also be on each individual student, assessment based on individual's contribution in group activity, their understanding and response to questions.
- Distribution of Term work marks for both semesters shall be as below.
  - 1. Marks awarded by guide/supervisor based on logbook: 10
  - 2. Marks awarded by review committee 10
  - 3. Quality of Project report 05



The review/progress monitoring committee may consider the following points for assessment based on either one year or half year project as mentioned in general guidelines.

## **One-year project:**

- In the first semester the entire theoretical solution shall be ready, including components/system selection and cost analysis. Two reviews will be conducted based on the presentation given by the students' group.
  - First shall be for finalization of problem
  - Second shall be on finalization of proposed solution of problem.
- In the second semester the expected work shall be procurement of component's/systems, building of working prototype, testing and validation of results based on work completed in an earlier semester.
  - The first review is based on the readiness of building a working prototype to be conducted.
  - Second review shall be based on poster presentation cum demonstration of working model in last month of the said semester.

### Half-year project:

- In this case in one semester students' group shall complete project in all aspects including,
  - Identification of need/problem
  - Proposed final solution
  - Procurement of components/systems
  - Building prototype and testing
  - Two reviews will be conducted for continuous assessment,
    - First shall be for finalization of problem and proposed solution
    - Second shall be for implementation and testing of solution.

### Assessment criteria of Mini Project

Mini Project shall be assessed based on the following criteria;

- 1. Quality of survey/ need identification.
- 2. Clarity of Problem definition based on need.
- 3. Innovativeness in solutions.
- 4. Feasibility of proposed problem solutions and selection of best solution
- 5. Cost effectiveness.
- 6. Societal impact.
- 7. Innovativeness.
- 8. Cost effectiveness and Societal impact.
- 9. Full functioning of working model as per stated requirements.
- 10. Effective use of skill sets.
- 11. Effective use of standard engineering norms.
- 12. Contribution of an individual's as member or leader.
- 13. Clarity in written and oral communication.



- In **one year, project**, first semester evaluation may be based on the first six criteria's and the remaining may be used for second semester evaluation of performance of students in mini project.
- In the case of **half year project** all criteria's in generic may be considered for evaluation of performance of students in mini project.

### **Guidelines for Assessment of Mini Project Practical/Oral Examination:**

- The report should be prepared as per the guidelines issued by the University of Mumbai.
- Mini Project shall be assessed through a presentation and demonstration of working model by the student project group to a panel of Internal and External Examiners preferably from industry or research organization's having experience of more than five years approved by head of Institution.
- Students shall be motivated to publish a paper based on the work in Conferences/students competitions.

### Mini Project shall be assessed based on the following points.

- 1. Quality of problem and Clarity
- 2. Innovativeness in solutions
- 3. Cost effectiveness and Societal impact
- 4. Full functioning of working model as per stated requirements
- 5. Effective use of skill sets
- 6. Effective use of standard engineering norms
- 7. Contribution of an individual's as member or leader
- 8. Clarity in written and oral communication

### **Oral & Practical exam (ESEP)**

Based on the entire syllabus of CEM401 Mini Project End Semester Examination Practical (ESEP) will be conducted.

### **Internal Assessment:**

## For 03 credit - 80 marks subject

Assessment consists of one Mid Semester Examination (MSE) of 20 marks and In Semester Examination (ISE) of 20 marks. The MSE to be conducted based on 50 % syllabus with duration of one hour.

## For 02 credit - 60 marks subject

Assessment consists of one Mid Semester Examination (MSE) of 15 marks and In Semester Examination (ISE) of 15 marks. The MSE to be conducted based on 50 % syllabus with duration of one hour.



#### In Semester Examination (ISE)

#### SE 20 marks = 05 marks attendance +15 marks for Activities.

### ISE 15 marks = 05 marks attendance +10 marks for Activities.

The Rubrics for activities are as follows. The activities will be decided by course in charge and approved by HoD.

Sr. No	Rubrics	Marks
1	Multiple Choice Questions (Quiz)	05 Marks
2	Literature review of papers/journals	05 Marks
3	Participation in event/ workshop/ talk / competition followed by small report and certificate of participation relevant to the subject	05 Marks
4	Extra Experiments/ Virtual Lab	05 marks
5	Content beyond syllabus presentation	05 marks
6	Wins in the event/competition/hackathon pertaining to the course	10 Marks
7	Case study, Presentation, group discussion, technical debate on recent trends in the said course	10 Marks
8	NPTEL/ Coursera/ Udemy/any MOOC Certificate course for 4 weeks or more	10 Marks
9	Creating Proof of Concept	10 Marks
10	Mini Project /	10 Marks
11	GATE Based Assignment test/Tutorials etc	10 Marks
*For	sr.no.8, the date of certification exam should be within the term and in curve unable complete the certification, the grading has to be done according	



# For 02 credit - 60 marks subject

Assessment consists of one Mid Semester Examination (MSE) of 15 marks and In Semester Examination (ISE) of 15 marks. The MSE to be conducted based on 50 % syllabus with duration of one hour.

#### In Semester Examination (ISE)

### SE 20 marks = 05 marks attendance +15 marks for Activities.

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